

AN ISO 9001:2008 CERTIFIED R&D COMPANY



# **SPIRO**

**SOUTH INDIA'S LEADING TRAINING COMPANY**



- **FINAL YEAR PROJECT TRAINING**

- **IEEE PROJECT TRAINING**

- **CORPORATE TRAINING**

- **R & D TRAINING**

- **IT TRAINING**

**[www.spiroprojects.com](http://www.spiroprojects.com)**

**A SPIRO  
GROUP OF COMPANIES**



**SPIRO**

Solutions Pvt. Ltd

[ A Unit of Spiro Group of Companies ]



**Welcome to Spiro Group of Companies,**

In our brief journey since inception, Spiro Solutions Pvt. Ltd has progressed well and has achieved many milestones

SPIRO Solutions Pvt. Ltd. is unit of SPIRO Group of Companies . Over a decade, we are furnishing individuals in all technologies and domains by fulfilling their desires in Research & Development Training ,Project Training,IEEE Project Training and IT Training sector through efficient training methodologies.

All our efforts are focused on students to meet industry requirements. We are premier provider of Project Training,IT Training, Research and Development Training skills across india .We offer true competency-based programs, we guarantee quality, and we guarantee to lower your costs, all at the same time.

SPIRO offers on-site Project training at your college location as well as a regular schedule of open-enrollment Project Training at frequent intervals in more than 40 cities Across India.Our Training cover over 60 different areas, including Project Training,IEEE Project Training ,Domain Training and IT Training.

We believe that when it comes to training, the need is to develop true competence in new skills, not just receive an overview of syntax and techniques.

The best way to assure competence is through facilitated hands on practice. Our students spend at least 50% of their time in class performing structured hands on lab exercises that build competence, confidence, and clarity.

Founded in 2005 by experienced professionals, Spiro has served thousands of Institutes and Lakhs of individuals over the six years.

I hope you find this Broucher informative, and it provides you with a greater understanding of the full range of our products and services and our deep-rooted commitment to quality.

With Regards,

**S.M.Udhaya Kumar B.E**

Email : uthay@spiro.co.in

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We are associated with :



[www.spiroprojects.com](http://www.spiroprojects.com)



[ A Unit of Spiro Group of Companies ]

**Welcome to Spiro Group of Companies,**

Deepak brings rich and diverse corporate experience having associated in the past with some of the renowned brands in the market handling leadership roles starting with IT, ITES, Infrastructure and the latest being manufacturing for a large MNC; to add Deepak holds a management post-graduation from Loyola specializing in Human Resource & Marketing.

At Spiro the management team focuses to meet the growing needs of the industry. Spiro Solutions a group of Spiro Group of companies boasts of being pioneers in this domain focusing on specialized training courses and on-site projects, IT related training and R&D projects etc. We uphold a hands-on-approach on all our training needs which ensures utmost benefits to the students as we believe that success comes from a relentless focus on training, innovation and execution. As sustainable training means doing things better and smarter, it means making the most of to do what they do best and using the power of diverse ideas to overcome challenges.

With Regards,

**Deepak Gonsalves**

**Business Head Message**

[ A Unit of Spiro Group of Companies ]

**Welcome to Spiro Group of Companies,**

As a successful business leader of Spiro Group of companies managing complex business verticals having a strong consulting background, in the past having managed varied HR vertical; training remains a core area of expertise. Having spent large part of my career with students has certainly helped identify the need and importance of quality training with Spiro.

A graduate in Economics and a post graduate in Human Resources with an overall experience of more than 14 years in the field of Human resources. He has positively contributed to various organizations that he has worked for during his tenure which includes Randstad (Formerly Ma Foi) – Worlds 2nd largest staffing company and now Spiro.

Our speciality is that we equip students technically on domains and technologies by fulfilling their aspirations and desires in R&D sector through our efficient training methodologies. Our focus is to prepare students and make them market ready by matching the expectation of the industry.

We also emphasis the importance of Research and Development by exchanging information which is expected by the industry and thereby transform students to face the challenges of the market.

With Regards,

**Ivan**





**SPIRO**

**Solutions Pvt. Ltd**

**( AN ISO 9001:2008 CERTIFIED COMPANY )**

**SPIRO SOLUTION PVT LTD  
PROVIDES R&D PROJECTS AND  
IMPARTS QUALITY TRAINING BY  
ADOPTING THE SYSTEM OF  
QUALITY ASSURANCE ENABLING  
CONTINUED IMPROVEMENT IN THE  
TEACHING, LEARNING PROCESSES  
TO ENHANCE STUDENT'S SKILLS AND  
TALENTS FOR THEIR EXEMPLARY  
CONTRIBUTION TO  
THE SOCIETY, THE NATION  
AND THE WORLD ON  
THE WHOLE.**



Spiro Solutions, south India's leading training providers on Research & Development, IT training and projects company over a decade. We furnish individuals in all technologies and domains by fulfilling their desires in Research & Development sector through efficient training methodologies. All our efforts are focused on students to meet industry requirements. The global presence and reach attained by Spiro is not only substantiated by its presence, but also by the environment provided for the students. Since

our environment is encapsulated with doctorates, professionals and other experts. Accordingly, we create a setting which enables student to recover from the existing learning processes and enables them to be an intellect.

In our increasing globalization, Spiro moves forward to unite the desires of students and challenges of the future in R&D sector by improving the agility and enabling students to achieve sustainable growth in the market. For future enhancement, industry based knowledge is provided for students in various levels. To sum up, we are filling students necessities in all possible ways as to make career brighter in their desired field.

### **OUR MISSION**

To increase student's interface with R&D through exchange and research for steering the students in their precise career path, encourage them to strive hard by devoting energy and time, there by tasting success.

### **OUR VISSION**

Spiro is to be the Global Leader of Research and Development projects focused mainly to make awareness among the students towards R&D and equip themselves for the emerging technologies.

### **OBJECTIVES**

- To create optimum awareness about Research & Development projects and its importance.
- To function as an efficient industrial skill provider for students.
- To increase the ability of students to enter varied industries.
- To reduce the knowledge deficiency in a student's career.
- To recognize the student's exact desire and make them grow in it.

### **OUR TEAM**



Team consists of enthusiastic experts, drawn from a range of disciplines and experience, supported by infrastructure and facilities, which are world class and distinctively state-of-the-art. Our Experts have diverse industry experience with the right mix of patience, and aggressiveness to assist students hence they are working as clear interface to students by delivering an uninterrupted real time help.

The strength of the organization not only depends on identifying and articulating intellectual challenges across a number of discipline of knowledge but also in development of specific problem-based advanced technologies to the students. Each and very expert in our organization has their own roles in student development process. Since experts are involved in all the stages of industrial training. Team is persistently preserved to manage advanced technologies to increase the student's abilities in various sectors.

### WHY WE ARE HERE

In academics side, student do not accomplish their required industrial exposure. Nevertheless it is essential skill for the student to get into industry and it is not easily acquired by them. To weaken the crisis, we are



in the process of being well equipped with all required infrastructure for providing industry based skills for students in various strategies. To give world wide access, we make students interact with people across the world and to share the resources to fulfill their thirst.

To make the environment recognizable, students are involved and they interact with experts in real time working environment which assists them to acquire vast knowledge about the industry culture.

To lessen the gap between institution and industry, we function as a bridge for students.

### WHAT WE DO

#### SPIRO SOLUTIONS

Final Year Project Training

IEEE Project Training

Corporate Training

R & D Training

IT Training

### OUR 12 PRECEPTS BASED TRAINING



### MILE STONES

- So far we have provided R&D training for more than 3,00,000 engineering Students
- Had conducted seminars in the recent trends of technology at various colleges.
- Our research projects had been presented in various National and International Conferences.
- Most of our projects were identified by the industries as suitable for their needs.
- Our n-number of students got research scholarship to extend our assisted projects. further development.

### OUR KEY ASSETS

1000 + client institutes in India and abroad.

5 branches

50 + franchisees

Tie ups with 200 + corporates

Tie-ups with 3000 + colleges at PAN India level



**DOMAIN**

- IEEE
- Cloud Computing
- Networking
- Data Mining
- Image Processing
- Network Security
- Mobile Computing
- Software Engineering
- Web Services
- Web Technology
- Grid Computing
- Robotics
- Communication
- Wireless
- Power Electronics & Systems
- Electrical
- Automation

**TECHNOLOGY**

- C, C++
- Advanced Java
- J2EE
- DOT NET
- Android
- PHP
- Embedded
- VLSI
- MATLAB
- NS3
- Big Data Analytics
- R Language

## ANDROID

S.NO	CODE	PROJECT TITLE
1	ITAD01	Distance-based Location Management Utilizing Initial Position for Mobile Communication Networks - 2015
2	ITAD02	SBVLC: Secure Barcode-based Visible Light Communication for Smart phones - 2015
3	ITAD03	Tap-Wake-Rub: Lightweight Human Interaction Approach to Curb Emerging Smartphone Malware - 2015
4	ITAD04	Bluesaver: A Multi-PHY Approach to Smartphone Energy Savings - 2015
5	ITAD05	A Step Counting Algorithm for Smartphone Users: Design and Implementation - 2015
6	ITAD06	Examining the Relationship between Find Bugs Warnings and End User Ratings: A Case Study On 10,000 Android Apps - 2015
7	ITAD07	Near-Field Communication: It Pays - 2015
8	ITAD08	COVERT: Compositional Analysis of Android Inter-App Permission Leakage - 2015
9	ITAD09	MyPace: An Integrative Health Platform Supporting Weight Loss and Maintenance Behaviors - 2015
10	ITAD10	Haptics-based Apps for Middle School Students with Visual Impairments - 2015
11	ITAD11	Indoor Tracking using Undirected Graphical Models - 2015
12	ITAD12	Unlocking Smart Phone through Handwriting Biometrics - 2015
13	ITAD13	Automatic Stress Detection in Working Environments from Smartphones' Accelerometer Data: A First Step - 2015
14	ITAD14	A Destination and Mobility Path Prediction Scheme for Mobile Networks - 2015
15	ITAD15	Smart Diary: A Smartphone-Based Framework for Sensing, Inferring, and Logging Users' Daily Life - 2015
16	ITAD16	The Impact of API Change- and Fault-Proneness on the User Ratings of Android Apps - 2015
17	ITAD17	Stabilizing CPU Frequency and Voltage for Temperature-Aware DVFS in Mobile Devices - 2015
18	ITAD18	A Smart Phone-Based Pocket Fall Accident Detection, Positioning, and Rescue System - 2015
19	ITAD19	A Software Based Sonar Ranging Sensor for Smart Phones - 2015
20	ITAD20	Impact on student motivation by using a QR-based U-Learning Material Production System to create authentic learning experiences- 2015

## DOMAIN: IEEE TRANSACTIONS ON CLOUD COMPUTING

## JAVA

S.NO	CODE	PROJECT TITLE
1	ITJCC01	DRIPS: Division and Replication of Data inCloud for Optimal Performance and Security - 2015
2	ITJCC02	Panda: Public Auditing for Shared Data with Efficient User Revocation in the Cloud - 2015
3	ITJCC03	Stealthy Denial of Service Strategy in Cloud Computing - 2015
4	ITJCC04	Identity-Based Distributed Provable DataPossession in Multicloud Storage - 2015
5	ITJCC05	An Intelligent Economic Approach for Dynamic Resource Allocation in Cloud Services - 2015
6	ITJCC06	Audit-Free Cloud Storage via Deniable Attribute-based Encryption - 2015
7	ITJCC07	Secure Auditing and Deduplicating Data in Cloud - 2015
8	ITJCC08	Privacy-Preserving Public Auditing forRegenerating Code-Based Cloud Storage - 2015
9	ITJCC09	An efficient algorithm for the bundling of service-based applications in hybrid Clouds - 2015
10	ITJCC10	Agent-based Interactions and Economic Encounters in an Intelligent InterCloud - 2015
11	ITJCC11	SeDaSC: Secure Data Sharing in Clouds - 2015
12	ITJCC12	T-broker: A Trust-aware Service Brokering Scheme for Multiple Cloud Collaborative Services - 2015
13	ITJCC13	A Secure and Dynamic Multi-keyword Ranked Search Scheme over Encrypted Cloud Data - 2015
14	ITJCC14	Identity-Based Encryption with OutsourcedRevocation in Cloud Computing - 2015
15	ITJCC15	Predicting Days in Hospital Using Health Insurance Claims - 2015
16	ITJCC16	Secure and Verifiable Policy Update Outsourcing for Big Data Access Control in the Cloud - 2015
17	ITJCC17	A Secure Anti-Collusion Data Sharing Scheme For Dynamic Groups in the Cloud - 2015
18	ITJCC18	KASR: A Keyword-Aware Service Recommendation Method on Map Reduce for Big Data Applications - 2014
19	ITJCC19	A Hybrid Cloud Approach for Secure Authorized-Deduplication - 2014
20	ITJCC20	Shared Authority Based Privacy-preserving-Authentication Protocol in Cloud Computing - 2014
21	ITJCC21	Decreasing Impact of SLA Violations: AProactive Resource Allocation Approach forCloud Computing Environments - 2014
22	ITJCC22	Distributed, Concurrent, and Independent Access to Encrypted Cloud Databases - 2014
23	ITJCC23	Proactive Workload Management in Hybrid Cloud Computing - 2014
24	ITJCC24	Privacy-Preserving Multi-Keyword Ranked-Search over Encrypted Cloud Data - 2014
25	ITJCC25	A Scalable Two-Phase Top-Down Specialization Approach for Data Anonymization Using Map Reduce on Cloud - 2014
26	ITJCC26	Lifelong Personal Health Data and Application-Software via Virtual Machines in the Cloud - 2014
27	ITJCC27	Resource Availability Characteristics and Node Selection in Cooperatively Shared Computing Platforms - 2014





DOMAIN: IEEE TRANSACTIONS ON DATA MINING		JAVA
S.NO	CODE	PROJECT TITLE
28	ITJDM01	k-Nearest Neighbor Classification over Semantically Secure Encrypted Relational Data - 2015
29	ITJDM02	Dual Sentiment Analysis: Considering Two Sides of One Review - 2015
30	ITJDM03	Real-Time City-Scale Taxi Ridership - 2015
31	ITJDM04	Relevance Feature Discovery for Text Mining - 2015
32	ITJDM05	RRW-A Robust and Reversible Watermarking Technique for Relational Data - 2015
33	ITJDM06	An Internal Intrusion Detection and Protection System by Using Data Mining and Forensic Techniques - 2015
34	ITJDM07	Relational Collaborative Topic Regression for Recommender Systems - 2015
35	ITJDM08	A Novel Data-Mining Approach Leveraging Social Media to Monitor Consumer Opinion of Sitagliptin - 2015
36	ITJDM09	Malware Propagation in Large-Scale Networks - 2015
37	ITJDM10	Understanding User Intent in Online Health Forums - 2015
38	ITJDM11	A Query Approach for Influence Maximization on Specific Users in Social Networks - 2015
39	ITJDM12	Best Keyword Cover Search - 2015
40	ITJDM13	Differentially Private Frequent Itemset Mining via Transaction Splitting - 2015
41	ITJDM14	Learning to Rank Using User Clicks and Visual Features for Image Retrieval - 2015
42	ITJDM15	TRIP: An Interactive Retrieving-Infering Data Imputation Approach - 2015
43	ITJDM16	Probabilistic Aspect Mining Model for Drug Reviews - 2014
44	ITJDM17	Supporting Privacy Protection in Personalized-Web Search - 2014
45	ITJDM18	PGMPA: Patient Self-controllable and Multi-level Privacy-preserving Cooperative Authentication in Distributed m-Healthcare Cloud Computing - 2014
46	ITJDM19	A Fuzzy Preference Tree-Based Recommender System for Personalized Business-to-Business E-Services - 2014
47	ITJDM20	OCCT: A One-Class Clustering Tree for Implementing One-to-Many Data Linkage - 2014
48	ITJDM21	Scalable Keyword Search on Large RDF Data - 2014
49	ITJDM22	Task Trail: An Effective Segmentation of User-Search Behavior - 2014
50	ITJDM23	Building Confidential and Efficient Query Services in the Cloud with RASDData Perturbation - 2014
51	ITJDM24	Automatic Generation of the Domain Module from Electronic Textbooks: Method and Validation - 2014

DOMAIN: IEEE TRANSACTIONS ON NETWORK SECURITY		JAVA
S.NO	CODE	PROJECT TITLE
52	ITJNS01	Improving Privacy and Security in Decentralized Ciphertext-Policy Attribute-Based Encryption - 2015
53	ITJNS02	Secure Network Coding With Ensures and Feedback - 2015
54	ITJNS03	Big data, big knowledge: big data for personalised healthcare - 2015
55	ITJNS04	A Survey of Security Attacks in Information-Centric Networking - 2015
56	ITJNS05	Secure and Anonymous Communication Technique: Formal Model and Its Prototype Implementation - 2015
57	ITJNS06	Group Key Agreement with Local Connectivity - 2015
58	ITJNS07	Analysis of a "0" Stealth Scan From a Botnet - 2015
59	ITJNS08	Neighbor Similarity Trust against SybilAttack in P2P E-Commerce - 2015
60	ITJNS09	Securing Broker-Less Publish/Subscribe Systems Using Identity-Based Encryption - 2014
61	ITJNS10	Private Searching on Streaming Data Based on Keyword Frequency - 2014
62	ITJNS11	Building a Scalable System for Stealthy P2P-Botnet Detection - 2014
63	ITJNS12	The Client Assignment Problem for Continuous Distributed Interactive Applications: Analysis, Algorithms, and Evaluation - 2014

DOMAIN: IEEE TRANSACTIONS ON NETWORKING		JAVA
S.NO	CODE	PROJECT TITLE
64	ITJNW01	LIVE: Lightweight Integrity Verification and Content Access Control for Named Data Networking - 2015
65	ITJNW02	Response Time Based Optimal Web Service Selection - 2015
66	ITJNW03	ASN: A Dynamic Barrier-Based Approach to Confirmation of Deadlocks from Warnings for Large-Scale Multithreaded Programs - 2015
67	ITJNW04	Software Puzzle: A Countermeasure to Resource-Infused Denial-of-Service Attacks - 2015
68	ITJNW05	Contributory Broadcast Encryption with Efficient Encryption and Short Cipher texts - 2015
69	ITJNW06	Reputation Aggregation in Peer-to-Peer Network Using Differential Gossip Algorithm - 2015
70	ITJNW07	VoteTrust: Leveraging Friend Invitation Graph to Defend against Social Network Sybils - 2015
71	ITJNW08	Authenticated Key Exchange Protocols for Parallel Network File Systems - 2015
72	ITJNW09	Secure Data Retrieval for Decentralized Disruption-Tolerant Military Networks - 2014
73	ITJNW10	A Model Approach to the Estimation of Peer-to-Peer Traffic Matrices - 2014
74	ITJNW11	Network Aware Scheduling for Virtual Machine-Workloads with Interference Models - 2014
75	ITJNW12	Cloning, Resource Exchange, and Relation Adaptation: An Integrative Self-Organization Mechanism in a Distributed Agent Network - 2014

DOMAIN: IEEE TRANSACTIONS ON  
IMAGE PROCESSING

## JAVA

S.NO	CODE	PROJECT TITLE
89	ITJIM01	Low-Complexity Multiclass Encryption by Compressed Sensing -2015
90	ITJIM02	Semantic Sparse Recoding of Visual Content for Image Applications -2015
91	ITJIM03	High Capacity Reversible Data Hiding in Encrypted Images by Patch-Level Sparse Representation -2015
92	ITJIM04	Steganography Using Reversible Texture Synthesis -2015
93	ITJIM05	Measures of Effective Video Tracking -2014
94	ITJIM06	Object-Oriented Shadow Detection and Removal From Urban High-Resolution Remote Sensing Images -2014

DOMAIN: IEEE TRANSACTIONS ON  
GRID COMPUTING

## JAVA

S.NO	CODE	PROJECT TITLE
95	ITJGC01	A Privacy-Preserving Scheme for Incentive-Based Demand Response in the Smart Grid -2015
96	ITJGC02	Machine Learning Methods for Attack Detection in the Smart Grid -2015
97	ITJGC03	Rateless Codes and Random Walks for P2P Resource Discovery in Grids -2014

DOMAIN: IEEE TRANSACTIONS ON  
MULTI MEDIA

## JAVA

S.NO	CODE	PROJECT TITLE
98	ITJMM01	Image Search Reranking With Hierarchical Topic Awareness -2015
99	ITJMM02	Query Difficulty Estimation for Image Search With Query Reconstruction Error -2015
100	ITJMM03	Learning Consistent Feature Representation for Cross-Modal Multimedia Retrieval -2015
101	ITJMM04	Uniform Embedding for Efficient JPEG Steganography -2014

## J2EE

S.NO	CODE	PROJECT TITLE
102	ITJ2EE01	k-Nearest Neighbor Classification over Semantically Secure Encrypted Relational Data -2015
103	ITJ2EE02	Dual Sentiment Analysis: Considering Two Sides of One Review - 2015
104	ITJ2EE03	Real-Time City-Scale Taxi Ridesharing -2015
105	ITJ2EE04	Relevance Feature Discovery for Text Mining -2015
106	ITJ2EE05	RRW-A Robust and Reversible Watermarking Technique for Relational Data -2015
107	ITJ2EE06	An Internal Intrusion Detection and Protection System by Using Data Mining and Forensic Techniques -2015
108	ITJ2EE07	Relational Collaborative Topic Regression for Recommender Systems -2015
109	ITJ2EE08	A Novel Data-Mining Approach Leveraging Social Media to Monitor Consumer Opinion of Stiglatgin -2015

110	ITJ2EE09	A Novel Data-Mining Approach Leveraging Social Media to Monitor Consumer Opinion of Stiglatgin -2015
111	ITJ2EE10	Understanding User Intent in Online Health Forums -2015
112	ITJ2EE11	A Query Approach for Influence Maximization on Specific Users in Social Networks -2015
113	ITJ2EE12	Best Keyword Cover Search -2015
114	ITJ2EE13	Differentially Private Frequent Itemset Mining via Transaction Splitting -2015
115	ITJ2EE14	Learning to Rank Using User Clicks and Visual Features for Image Retrieval -2015
116	ITJ2EE15	TRIP: An Interactive Retrieving-Infering Data Imputation Approach - 2015
117	ITJ2EE16	Probabilistic Aspect Mining Model for Drug Reviews -2014
118	ITJ2EE17	Supporting Privacy Protection in Personalized-Web Search -2014
119	ITJ2EE18	PSMPA: Patient Self-controllable and Multi-level Privacy-preserving Cooperative/Authentication in Distributed in-Healthcare Cloud Computing System -2014
120	ITJ2EE19	A Fuzzy Preference Tree-Based Recommender System for Personalized Business-to-Business E-Services -2014
121	ITJ2EE20	OCCT: A One-Class Clustering Tree for Implementing One-to-Many Data Linkage -2014
122	ITJ2EE21	Scalable Keyword Search on Large RDF Data -2014
123	ITJ2EE22	Task Trail: An Effective Segmentation of User-Search Behavior -2014
124	ITJ2EE23	Building Confidential and Efficient Query Services in the Cloud with RASPD Data Perturbation -2014
125	ITJ2EE24	Automatic Generation of the Domain Module from Electronic Textbooks: Method and Validation -2014

DOMAIN: IEEE TRANSACTIONS ON  
CLOUD COMPUTING

## DOTNET

S.NO	CODE	PROJECT TITLE
1	ITDCC01	A Scalable and Reliable Matching Service for Content-Based Publish-Subscribe Systems -2015
2	ITDCC02	Exploring Rate-less Codes in Cloud Storage Systems -2015
3	ITDCC03	MonPaad: An Adaptive Monitoring Platform as a Service for Cloud Computing Infrastructures
4	ITDCC04	Control Cloud Data Access Privilege and Anonymity With Fully Anonymous Attribute-Based Encryption -2015
5	ITDCC05	HinSome-It: Towards Privacy-Aware Cross-Cloud Service Composition for Big Data Applications -2015
6	ITDCC06	Effective Cost Reduction for Elastic Clouds under Spot Instance Pricing Through Adaptive Checkpointing -2015
7	ITDCC07	A Hybrid Cloud Approach for Secure Authorized Deduplication -2015
8	ITDCC08	Enabling Cloud Storage Auditing With Key-Exposure Resistance -2015
9	ITDCC09	Scalable Transaction Management with Snapshot Isolation for NoSQL Data Storage Systems -2015

10	ITDCC10	Public Integrity Auditing for Shared Dynamic Cloud Data with Group User Revocation - 2015
11	ITDCC11	TEES: An Efficient Search Scheme over Encrypted Data on Mobile Cloud - 2015
12	ITDCC12	Orchestrating Bulk Data Transfers across Geo-Distributed Datacenters - 2015
13	ITDCC13	SAE: Toward Efficient Cloud Data Analysis Service for Large-Scale Social Networks - 2015
14	ITDCC14	Cloud-based Utility Service Framework for Trust Negotiations using Federated Identity Management - 2015
15	ITDCC15	Implementing Design Diversity Using Portfolio Thinking to Dynamically and Adaptively Manage the Allocation of Web Services in the Cloud - 2015
16	ITDCC16	Cost-Effective Authentic and Anonymous Data Sharing with Forward Security - 2015
17	ITDCC17	Real-time Semantic Search using Approximate Methodology for Large-scale Storage Systems - 2015
18	ITDCC18	PACN: Prediction-Based Cloud Bandwidth and Cost Reduction System - 2014
19	ITDCC19	Dynamic Multiservice Load Balancing in Cloud-Based Multimedia System - 2014
20	ITDCC20	Panda: Public Auditing for Shared Data with Efficient User Revocation in the Cloud - 2014
21	ITDCC21	Strategic Management of Cloud Computing Services: Focusing on Consumer Adoption Behavior - 2014
22	ITDCC22	System of Systems for Quality-of-Service Observation and Response in Cloud Computing Environments - 2014
23	ITDCC23	Automating Cloud Services Life Cycle through Semantic Technologies - 2014
24	ITDCC24	Cloud-Assisted Mobile-Access of Health Data with Privacy and Audit ability - 2014
25	ITDCC25	Performance and cost evaluation of an adaptive encryption architecture for cloud databases - 2014
26	ITDCC26	Performance and cost evaluation of an adaptive encryption architecture for cloud databases - 2014
27	ITDCC27	Identity-Based Distributed Provable Data Possession in Multi-Cloud Storage - 2014

DOMAIN: IEEE TRANSACTIONS  
ON DATA MINING

## DOTNET

S.NO	CODE	PROJECT TITLE
28	ITDDM01	Web-Based Medical Decision Support Systems for Three-Way Medical Decision Making With Game-Theoretic Rough Sets - 2015
29	ITDDM02	Co-Extracting Opinion Targets and Opinion Words from Online Reviews Based on the Word Alignment Model - 2015
30	ITDDM03	Fast Best-Effort Search on Graphs with Multiple Attributes - 2015
31	ITDDM04	HOCTracker: Tracking the Evolution of Hierarchical and Overlapping Communities in Dynamic Social Networks - 2015
32	ITDDM05	Joint Local and Global Consistency on Interdocument and Interword Relationships for Co-Clustering - 2015
33	ITDDM06	Using Semantic Web Technologies for Exploratory OLAP: A Survey - 2015

34	ITDDM07	Towards Effective Bug Triage with Software Data Reduction Techniques - 2015
35	ITDDM08	Network-Based Modeling and Intelligent Data Mining of Social Media for Improving Care - 2015
36	ITDDM09	On Summarization and Timeline Generation for Evolutionary Tweet Streams - 2015
37	ITDDM10	PPDGen: Learning-Based Presentation Slides Generation for Academic Papers - 2015
38	ITDDM11	Discovering Latent Semantics in Web Documents using Fuzzy Clustering - 2015
39	ITDDM12	Diversifying Web Service Recommendation Results via Exploring Service Usage History - 2015
40	ITDDM13	Pattern-based Topics for Document Modeling in Information Filtering - 2015
41	ITDDM14	Neural Control of a Tracking Task via Attention-Gated Reinforcement Learning for Brain-Machine Interfaces - 2015
42	ITDDM15	Bridging the Vocabulary Gap between Health Seekers and Healthcare Knowledge - 2015
43	ITDDM16	Investigating Goals of Real-World Web Services - 2014
44	ITDDM17	CoDe Modeling of Graph Composition for Data Warehouse Report Visualization - 2014
45	ITDDM18	Probability of Severe Adverse Events as a Function of Hospital Occupancy - 2014
46	ITDDM19	Using data merging techniques for generating multi-document summarizations - 2014
47	ITDDM20	Mutif-based Hypernym Relation Extraction from Wikipedia Hyperlinks - 2014
48	ITDDM21	Active Learning of Constraints for Semi-Supervised Clustering - 2014

DOMAIN: IEEE TRANSACTIONS ON  
NETWORK SECURITY

## DOTNET

S.NO	CODE	PROJECT TITLE
49	ITDNS01	Passive IP Trace back: Disclosing the Locations of IP Spoofers From Path Backscatter - 2015
50	ITDNS02	Achieving Flatness: Selecting the Honey words from Existing User Passwords - 2015
51	ITDNS03	Inference Attack on Browsing History of Twitter Users using Public Click Analytics and Twitter - 2015
52	ITDNS04	An Authorized Trust and Reputation Calculation and Management System for Cloud and Sensor Networks Integration - 2015
53	ITDNS05	Fault Attacks on Pairing-Based Protocols Revealed - 2015
54	ITDNS06	A Survey of Securing Networks Using Software Defined Networking - 2015
55	ITDNS07	A Novel En-Route Filtering Scheme Against False Data Injection Attacks in Cyber-Physical Networked Systems - 2015
56	ITDNS08	Circuit CipherText-policy Attribute-based Hybrid Encryption with Verifiable Delegation in Cloud Computing - 2015
57	ITDNS09	Secure Ordered Bucketization - 2014
58	ITDNS10	Privacy-Preserving Clinical Decision Support System Using Gaussian Kernel-Based Classification - 2014
59	ITDNS11	Sybil Belief: A Semi-supervised Learning Approach for Structure-based Sybil Detection - 2014
60	ITDNS12	Structural Diversity for Resisting Community Identification in Published Social Networks - 2014

**DOMAIN: IEEE TRANSACTIONS ON NETWORKING DOTNET**

S.NO	CODE	PROJECT TITLE
61	ITDNW01	Scheduling in Networks With Time-Varying Channels and Reconfiguration Delay - 2015
62	ITDNW02	Performance-Oriented Partitioning for Task Scheduling of Parallel Reconfigurable Architectures - 2015
63	ITDNW03	A Self-Adaptive Strategy for Evolution of Cooperation in Distributed Networks - 2015
64	ITDNW04	An Efficient and Trustworthy P2P and Social Network Integrated File Sharing System - 2015
65	ITDNW05	A Computational Dynamic Trust Model for User Authorization - 2015
66	ITDNW06	MTAF: An Adaptive Design for Keyword-Based Content Dissemination on DHT Networks - 2015
67	ITDNW07	Reducing Fragmentation for In-line Deduplication Backup Storage via Exploiting Backup History and Cache Knowledge - 2015
68	ITDNW08	Toward Better Quality of Service Composition Based on a Global Social Service Network - 2015
69	ITDNW09	Reservation-Based Packet Buffers with Deterministic Packet Departures - 2014
70	ITDNW10	Efficient and Scalable Metadata Management in EB-scale File Systems - 2014
71	ITDNW11	DTN-FLOW: Inter-Landmark Data Flow for High-Throughput Routing in DTNs - 2014
72	ITDNW12	Trust Management for Defending On-off Attacks - 2014

**DOMAIN: IEEE TRANSACTIONS ON SOFTWARE ENGINEERING DOTNET**

S.NO	CODE	PROJECT TITLE
73	ITDSW01	Instance Generator and Problem Representation to Improve Object Oriented Code Coverage - 2015
74	ITDSW02	Investigating Country Differences in Mobile App User Behavior and Challenges for Software Engineering - 2015
75	ITDSW03	Program Characterization Using Runtime Values and Its Application to Software Plagiarism Detection - 2015
76	ITDSW04	Coverage-based testing for Service Level Agreements - 2014
77	ITDSW05	Improved Evolutionary Algorithm Design for the Project Scheduling Problem Based on Runtime Analysis - 2014
78	ITDSW06	Determination of Weights for Multiobjective Decision Making or Machine Learning - 2014

**DOMAIN: IEEE TRANSACTIONS ON MOBILE COMPUTING DOTNET**

S.NO	CODE	PROJECT TITLE
79	ITDMC01	Friend book: A Semantic-Based Friend Recommendation System for Social Networks - 2015
80	ITDMC02	The Mason Test: A Defense Against Sybil Attacks in Wireless Networks Without Trusted Authorities - 2015
81	ITDMC03	Privacy-Preserving and Truthful Detection of Packet Dropping Attacks in Wireless Ad Hoc Networks - 2015
82	ITDMC04	Influence Maximization on Large-Scale Mobile Social Network: A Divide-and-Conquer Method - 2015
83	ITDMC05	CoCoWi: A Collaborative Contact-Based Watchdog for Detecting Selfish Nodes - 2015

84	ITDMC06	STARs: A Statistical Traffic Pattern Discovery System for MANETs - 2014
85	ITDMC07	Efficient Authentication for Mobile and Pervasive Computing - 2014
86	ITDMC08	Real-Time Malbehavior Detection in IEEE 802.11-Based Wireless Networks: An Analytical Approach - 2015

**DOMAIN: IEEE TRANSACTIONS ON IMAGE PROCESSING DOTNET**

S.NO	CODE	PROJECT TITLE
87	ITDIM01	BSIFT: Toward Data-Independent Codebook for Large Scale Image Search - 2015
88	ITDIM02	Content-Based Image Retrieval Using Features Extracted from Half-Tone-Based Block Truncation Coding - 2015
89	ITDIM03	An Attribute-Assisted Reranking Model for Web Image Search - 2015
90	ITDIM04	SLED: Semantic Label Embedding Dictionary Representation for Multilabel Image Annotation - 2015
91	ITDIM05	Web Image Re-Ranking Using Query Specific Semantic Signatures - 2014
92	ITDIM06	Compressing Encrypted Images with Auxiliary Information - 2014

**DOMAIN: IEEE TRANSACTIONS ON GRID COMPUTING DOTNET**

S.NO	CODE	PROJECT TITLE
93	ITDGC01	Performance Evaluation of Grid Environments Using Stochastic Reward Nets - 2015
94	ITDGC02	A Secure Cloud Computing Based Framework for Big Data Information Management of Smart Grid - 2015
95	ITDGC03	Resource Selection for Tasks with Time Requirements Using Spectral Clustering - 2014

**DOMAIN: IEEE TRANSACTIONS ON MULTI MEDIA DOTNET**

S.NO	CODE	PROJECT TITLE
96	ITDMM01	Multimedia Summarization for Social Events in Microtizing Stream - 2015
97	ITDMM02	Cross-Domain Feature Learning in Multimedia - 2015
98	ITDMM03	Contextual Online Learning for Multimedia Content Aggregation - 2015
99	ITDMM04	Weakly Supervised Multi-Graph Learning for Robust Image Reranking - 2014
100	ITDMM05	Augmenting Image Descriptions Using Structured Prediction Output - 2014



**Improve Your Software Skills**

Spiro offers competency-based IT training programs in more than 25 cities across India covering over 40 IT subject areas. These programs are designed with one main goal making sure you and your staff will be competent and productive.

## **COURSES OFFER**

**Individual Short Term Courses**

- C Programming
- C++ Programming
- Java
- Dot Net
- Web Development - HTML, CSS & JavaScript
- Web Programming - PHP & MySQL
- Embedded System
- VLSI
- Matlab - Image Processing
- SharePoint
- Silver Light
- Android Programming
- IPhone Programming
- Perl Programming
- Python Programming
- Ruby On Rails
- Unix/Linux Fundamentals
- Unix/Linux Shell Scripting
- Big Data Analytics
- R Language

**Working Professional**

- Web Development - HTML, CSS & JavaScript
- Web Programming - PHP & MySQL
- Diploma in Java
- SharePoint
- Silver Light
- Android Programming
- IPhone Programming
- Python Programming
- Ruby On Rails
- Unix/Linux Shell Scripting
- Windows Presentation Foundation (WPF)
- Windows Communication Foundation (WCF)
- Linux Administration Training
- Windows Administration Training
- SQL Programming & Database Design

**Diploma Programs**

- Diploma in Java
- Diploma in Dot Net
- Diploma in Embedded System

- Diploma in MATLAB
- Diploma in J2EE
- Diploma in PHP
- Diploma in Power System

- Diploma in VLSI
- Diploma in Android
- Diploma in Power Electronic

Course Duration: ..... Fees: .....

**Students Will Learn:**

- Fundamental Elements of Programming
- Structured Programming Techniques
- Object Oriented Programming
- The Java Development Kit
- Java Language and Syntax
- Classes, Objects ,Methods and Variables
- Arrays and Data Structures
- String Handling
- Exception Handling
- File Handling and Streaming
- Socket Programming
- Utility and Pattern Matching
- Relational Database Management systems(RDBMS)
- Databases and JDBC
- Developing a GUI Using Swing

**Course Description**

This hands-on Java Programming course provides a practical oriented training in Java language. Students are entraining to the real world scenario to develop End to End and user interactive application programming using Java. The course emphasize on interactive sessions where students, led by the trainers having many years of practical experience as consultants in the industry will learn the topics by taking part in the sessions in a forum like discussions about the topic of the day rather than the trainer delivering a lecture to a bored audience as is the order of the day for most training classes. Classes are incremental which means each class takes off from where it was left from the previous day. Attending all classes is strongly advised. Its more advantage of Learning Java and it capability to get better career in IT Industry and Banking Sectors. There will be tests at the end of course and also has assignments on Java Course to empower student to understand better on Java Programming and advance skill to achieve application development by their own.

The Java Programming course covers the foundation of the Java language, those aspects of the language that will be used in every Java program. The topics covered in this course coincide with the topics on Oracle Java Programmer Certification Exam such as Object Oriented, distributed and data persisting application development. Java it's a technical language to enable any industry work flow model with rich User Interface components and utilities. Also the course is designed to leverage the participants' existing programming skills and to highlight the new and extended features of the Java programming framework as compared to other common languages. Comprehensive lab exercises provide hands on practice crucial to developing competence and confidence with the new skills being learned.

**Course Prerequisites:** Basics of Computer, Basic programming skills in a structured language. Knowledge and experience with Object-Oriented Concepts is helpful, but not mandatory.  
**Follow-up Courses:** Java EE Web Application Development using JSP and Servlets , Web Application Development Using Spring, Hibernate, AJAX and Web Services, XML Programming

<b>Day1</b>	<b>Read On Java Overview</b>
	Know (Get) facts in Java
	Any Guess For OOP vs OOP (Structure Oriented Program and Object Oriented Program)
	JDK Fighting with JRE, JCK, JRE, API, Compilation and Execution, User Level Language & Machine Level Language
	Advantage on using Java in Real world
	First Install your JDK and JRE to know more
	Set your Java environment variables (Path and ClassPath)
<b>Day2</b>	<b>Success My First Program in Java</b>
	Classes, Methods, Main
	Need to know my variables (Data Types, Array and its attributes)
	Operate my variables by Operator Effectively
	Practice Your Programming Skill
<b>Day3</b>	<b>Constructor, Abstract and Encapsulation your Object</b>
	Need to know Constructor for instance
	Abstract your class for specificity
	Secure your Logic from Bad inputs (Encapsulation)
	Practice Your Programming Skill
<b>Day4</b>	<b>Object Relating On Inheritance</b>
	Do You Know what is Inheritance
	Why we need Inheritance
	Get to know Various Inheritance and its functionality
	Interface your code on inheritance
	Constructor as interface
	Practice Your Programming Skill
<b>Day5</b>	<b>Enhance your Object on Many Forms</b>
	Feel Free to understand Polymorphism and its types
	Overload your object methods
	Override your object methods
	Constructor Set on Overload and override
	Practice Your Programming Skill
<b>Day6</b>	<b>Refresh your knowledge on Basic Java</b>
	Get to refresh your Basic concepts in Java
	Understand better to write programming with OOPs
	Apply all Basic concepts with Real world
	Practice Your Programming Skill
<b>Day7</b>	<b>Access specific and Modifier on Class, Methods and Variables</b>
	Package your class in one set or module like
	Access your attributes from Public, Private, Protected
	Identify Applicability of modifier on Class, Methods and variables
	Practice Your Programming Skill
<b>Day8</b>	<b>Exception and Error Prompting On your Program</b>
	Contribution of Exception Vs Error
	Runtime Exception and Compile Time Exception
	Try - Catch and Throws and Throws
	File Finally by your Try-Catch
	User Defined Exception
	Practice Your Programming Skill
<b>Day9</b>	<b>On constant, Static and Sensitive and Transient your attributes and Objects</b>
	Define your first constant variable by Final
	Apply Static on Variable, Methods, Class and Block
	Sensitive and On Sensitive your objects
	Transient your attribute from Serialization
	Practice Your Programming Skill
<b>Day10</b>	<b>Build Your Programming Skill on Learning Basic</b>
	Try your Best test with Java OOPs and its capabilities Exception Handling
	Apply your learned skill on Real world to become proficient
	Take you learn on System or Application Programming with Java
<b>Day11</b>	<b>Abstract Functions, String Concepts</b>
	What is known as Wrapper Class
	Wrapper Vs Primitive Data Type with Auto Boxing
	String Manipulation and its Function
	Notable and innovative with String, String Buffer vs String Builder
	Practice Your Programming Skill
<b>Day12</b>	<b>Easy to Understand Files and its properties, with Date Concepts</b>
	Create your Files in System
	Files and its properties
	Date and Calendar Utility
	Manipulate various logic in System Files with Date
	Practice Your Programming Skill

## JAVA

<b>Day13</b>	<b>Continue to know better understanding on Streamlining Files</b>
	Read your First Data from Files by Import/Export
	Write your First Data to Files by Output Stream
	Buffering your File by Buffer Stream
	Appending your Data on File by File System
	Practice Your Programming Skill
<b>Day14</b>	<b>Perform your process on multithreading</b>
	Basic Threading on Java
	Creating Threads on Different Way
	Various States of Threads
	Priority and Methods in Threads
	Synchronize the Object from multithreading
	Practice Your Programming Skill
<b>Day15</b>	<b>Write your process with File Manipulation On Real World</b>
	How to apply the logic of Files in Real world
	Get to know Reading of Files in Real World process
	Program your skill on Files with Custom
<b>Day16</b>	<b>Brush your Brain with RDBMS and SQL</b>
	Basics of Database Architecture and its purpose
	Fundamentals on SQL (Structured Query Language)
	Write SQL to define and return your DB and its table
	Write SQL to manipulate data in Table
	Practice Your Programming Skill
<b>Day17</b>	<b>Parse and Manipulate your Java Object with Database</b>
	Database Connection with Java/JDBC
	Various Types of Drivers and its purpose
	Statement to understand data manipulation in JDBC
	Fetch Result of Table by JDBC
	Dynamic Query Condition on JDBC Prepared Statement
	Practice Your Programming Skill
<b>Day18</b>	<b>Knowledge to Know PeerToPeer, Centralized Network on Sockets</b>
	Overview of Sockets
	Access and Finding network properties by net package
	Write Simple Peer to Peer Socket Program
	Writing centralized Server to Data Distribution
	Practice Your Programming Skill
<b>Day19</b>	<b>Introduce your client and server logic on Remote computing</b>
	What is Remote Execution
	Define your logic in Distributed Computing
	Write your first Remote interface and implementation
	Handle your Remote Exception
	Practice Your Programming Skill
<b>Day20</b>	<b>Utility and Collection in Java</b>
	Pattern Matching in Java
	Collection and Dynamic Arrays for Advance Data Processing
	Wrapping Object with Key Identifier
	Iterator and Enumeration for Dynamic Array Collection
	Practice Your Programming Skill
<b>Day21</b>	<b>Feel Free to Design User Interface</b>
	Runs on Swing
	Frames, Panel and Internal Frame in Swing
	Various Components in Java Swing
	Create my first User Interface in Java Swing
	Practice Your Programming Skill
<b>Day22</b>	<b>Step Your Java to Advance Connect</b>
	Object Java on Core
	Client Side vs Server Side Components
	Services on Overview
	JSP On Overview
<b>Day23</b>	<b>Understand Better and Comprehensive Application On Real World with Java</b>
	Case Study in Real Time Application
	Workshop for Project
<b>Day24</b>	<b>PROJECT</b>
	Workshop for Project
<b>Day25</b>	<b>Revision class</b>
<b>Day26</b>	<b>SPIRO CERTIFICATION JAVA EXAM</b>

Course Duration: ..... Fees: .....

**Students Will Learn:**

- PHP Syntax & Constructs
- Apache Web Server
- PHP Built-in Functions
- Arrays & Data Types
- Forms Handling
- Session Management
- Working with MySQL
- E-Commerce Techniques

**Course Description**

This hands on PHP Programming course provides the knowledge necessary to design and develop dynamic, database-driven web pages using PHP version 5. PHP is a language written for the web, quick to learn, easy to deploy and provides substantial functionality required for e-commerce.

This course introduces the PHP framework and syntax, and covers in depth the most important techniques used to build dynamic web sites. Students learn how to connect to database, and perform hands on practice with a MySQL database to create database-driven HTML forms and reports.

E-commerce skills including user authentication, data validation, dynamic data updates, and shopping cart implementation are covered in detail. Students also learn how to configure PHP and the Apache Web Server. Comprehensive lab exercises provide facilitated hands on practice crucial to developing competence and confidence with the new skills being learned.

**Course prerequisites:**

Basic computer skills and knowledge of HTML fundamentals. Prior programming experience is helpful but not required.







DAY 16	Introduction to MySQL
	What is MySQL? MySQL, installation on Win, Connection between MySQL, PHP, MySQL and Web-browser, Configuring the MySQL, Connecting to the MySQL, Selecting a database, Creating a table.
LAB	<ul style="list-style-type: none"> <li>Creating a sample webpage to display error name, username and display message about connecting to the server.</li> <li>Creating a sample webpage to display message about selecting database and create a table for given employee details.</li> </ul>
DAY 18	Creating Query
	Displaying record data on web pages, Finding the number of rows, looping through database, inserting data, deleting data, inserting and updating data.
LAB	<ul style="list-style-type: none"> <li>Creating a sample webpage to display the employee details from and store it in the employee database.</li> <li>Creating a sample webpage to display list of the employee database and give options to the user to create and delete the details.</li> </ul>
DAY 19	Query With Different Joins
	Joining multiple tables, Joins: inner, outer, left, right, full, Joins with subquery, Joins with user operator, Query with join operator.
LAB	<ul style="list-style-type: none"> <li>Creating a sample webpage to display the employee details using JOINS, GROUP BY, HAVING, ORDER BY, LIMIT and TOP operators.</li> </ul>
DAY 20	Query Sorting
	Order by, asc, desc, Right join, Full join, Aggregate Functions, Built-in Functions.
LAB	<ul style="list-style-type: none"> <li>Creating a sample webpage to display employee details by maximum, minimum and order using Aggregate Functions, ORDER BY &amp; LIMIT.</li> </ul>

DAY 21	Building a Commerce
	Required Characteristics of an E-Commerce Site, Authentication and Authorization, Data conversion, Building a Custom Shopping Cart, Retrieving Shopping Cart Data Over Multiple Pages, Criteria for Evaluating Third Party Shopping Cart Solutions, Open Source vs. Commercial Shopping Cart Solutions, Order Processing on the Site.
LAB	<ul style="list-style-type: none"> <li>Creating a sample shopping cart website with sample products and order processing of products.</li> </ul>
DAY 24	Content Management System (CMS)
	Introduction of CMS, The benefits of using a CMS, Structure of CMS Tools and Comparison between the tools (WordPress, Joomla, etc), Install and Configuring the CMS Tool - WordPress, Super User login in CMS Tool, Content Manipulation in WordPress Blog.
LAB	<ul style="list-style-type: none"> <li>Creating a sample blog by using the WordPress and Content Manipulation.</li> </ul>
DAY 25	PROJECT BASED ON PHP PROGRAMMING
DAY 26	PROJECT BASED ON PHP PROGRAMMING
DAY 27	REVISION CLASS
DAY 28	REVISION CLASS



Course Duration: ..... Fees: .....

### Students Will Learn:

- HTML Fundamentals
- Developing and Using Cascading Style Sheets (CSS)
- Building Forms and Tables
- DOM (Document Object Model)
- Positioning Block-Level Elements
- JavaScript Syntax
- Form Validation
- Scripting CSS

### Training methodology:

This hands on Web programming class provides a thorough introduction to implementing a full-featured Web site on the Internet or corporate intranet, including implementation of dynamic content using JavaScript and related tools. Starting with thorough coverage of HTML and Cascading Style Sheets (CSS), the course progresses to the implementation of dynamic client-side content using JavaScript. Hands-on exercises are performed throughout each day to demonstrate key concepts.

### Course Prerequisites:

Basic personal computer skills and basic Internet knowledge

### WEB DEVELOPMENT USING HTML, CSS AND JAVA SCRIPT OVERVIEW:

DAYS	CONTENTS
<b>DAY 01</b>	<b>Overview Of HTML</b> <ul style="list-style-type: none"> <li>• Introduction of HTML</li> <li>• History of HTML, markup languages, latest version of HTML</li> <li>• Introduction to HTML tags &amp; HTML syntax</li> <li>• Versions of HTML</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using all the HTML tags listed below: &lt;html&gt;, &lt;head&gt;, &lt;title&gt;, &lt;meta&gt;, &lt;body&gt;, &lt;p&gt;, &lt;div&gt;, &lt;span&gt;, &lt;div&gt;, &lt;div&gt;, &lt;div&gt;, &lt;div&gt;</li> </ul>
<b>DAY 02</b>	<b>Tables</b> <ul style="list-style-type: none"> <li>• Adding Tables to a Page</li> <li>• Working with &lt;table&gt;, &lt;thead&gt;, &lt;tbody&gt;, &lt;tr&gt;, &lt;td&gt;, &lt;th&gt; and &lt;caption&gt; Elements</li> <li>• Table Attributes</li> <li>• Creating nested Tables</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage to display class time table using TABLE tags</li> </ul>
<b>DAY 03</b>	<b>Constructing Forms</b> <ul style="list-style-type: none"> <li>• &lt;form&gt; Tags and Attributes</li> <li>• Single line and Multi line Text Fields</li> <li>• Radio Buttons and Checkboxes</li> <li>• Dropdown and Selection Lists</li> <li>• Submit and Reset Buttons</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage to display a student application form using FORM elements in HTML</li> </ul>
<b>DAY 04</b>	<b>Lists</b> <ul style="list-style-type: none"> <li>• Types of Lists</li> <li>• Ordered Lists</li> <li>• Unordered Lists</li> <li>• Definition Lists</li> <li>• Creating List Items Using the &lt;li&gt; Tag</li> <li>• Creating nested Lists</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage to display the list of any 10 fruits using ORDERED LISTS</li> <li>• Creating a sample webpage to display the list of the world wonders using UNORDERED LISTS</li> </ul>

<b>DAY 05</b>	<b>Anchor &amp; Text Tags</b> <ul style="list-style-type: none"> <li>• Anchor tags</li> <li>• Links with images and buttons</li> <li>• Links to send email messages</li> <li>• Text fonts and styles</li> <li>• Background color/images</li> <li>• Margins Behavior</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using Links, images, and margins</li> <li>• Creating a sample webpage(s) using only &lt;div&gt; Tags</li> </ul>
<b>DAY 06</b>	<b>Overview Of CSS</b> <ul style="list-style-type: none"> <li>• Introduction Of CSS</li> <li>• History Of CSS, Latest Version Of CSS</li> <li>• Introduction To CSS Attributes &amp; Syntax</li> <li>• Three kinds Of Style Sheets</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using three kinds of style sheets</li> </ul>
<b>DAY 07</b>	<b>Exploiting CSS Class and ID Attributes</b> <ul style="list-style-type: none"> <li>• Defining The CSS Class Attribute &amp; ID Attribute</li> <li>• Creating Block-Level HTML Tags &amp; inline HTML Tags</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using CSS class and id</li> </ul>
<b>DAY 08</b>	<b>Formatting Text and Fonts</b> <ul style="list-style-type: none"> <li>• Font Families</li> <li>• Font Size</li> <li>• Kerning, Leading, and Indenting</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using different fonts with different font families</li> </ul>
<b>DAY 09</b>	<b>Formatting Colors and Backgrounds</b> <ul style="list-style-type: none"> <li>• The Color Attribute</li> <li>• The Background Attribute</li> <li>• Background Colors and Images</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using different background images and colors for different areas</li> </ul>

	<p><b>Templates</b></p> <ul style="list-style-type: none"> <li>Creating template using table tag</li> <li>Creating template using div tag</li> <li>Creating a simple webpage using table tags only.</li> <li>Creating a simple webpage using div tags only.</li> </ul>
DAY 12	<p><b>LAB</b></p>
	<p><b>Overview of JavaScript</b></p> <ul style="list-style-type: none"> <li>Introduction of JavaScript</li> <li>Embedding JavaScript in an XHTML Document</li> <li>Evolution of the JavaScript Language</li> <li>JavaScript Versions and Browser Support</li> <li>Inline JavaScript</li> <li>Linking Web Pages to External JavaScript Files</li> <li>JavaScript Using &lt;script&gt; Tags and Attributes</li> <li>Default scripts</li> <li>&lt;script&gt; Tags</li> </ul>
DAY 13	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple webpage to display "Hello World" using XHTML.</li> <li>Creating a simple webpage to display "Welcome To World" using Document.write() and inline JavaScript.</li> </ul>
	<p><b>Statements and Operators</b></p> <ul style="list-style-type: none"> <li>Variable Declarations</li> <li>Assignment Operators and Statements</li> <li>Arithmetic Operators</li> <li>Logical Operators</li> <li>Comparison Operators</li> <li>String Operators</li> <li>Conditional Operators</li> <li>Operator Precedence</li> </ul>
DAY 14	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a small application to add, subtract, multiply, divide two numbers using JavaScript operators.</li> <li>Creating a small application to add two strings using + operator.</li> <li>Creating a small application to check the given input eligible to vote or not using comparison operator.</li> </ul>
	<p><b>Implementing Control Constructs</b></p> <ul style="list-style-type: none"> <li>Introduction to Conditional and Looping Constructs</li> <li>The if else Statements</li> <li>The do while Statements</li> <li>The for in Statements</li> <li>The switch Statement</li> </ul>
DAY 15	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a small application to show the message according to current time using IF ELSE statements.</li> <li>Creating a small application to display the numbers from 1 to 20 using FOR statements.</li> <li>Creating a small application to display the numbers less than 15 using WHILE statements.</li> <li>Creating a small application to display the week day using SWITCH statements.</li> </ul>
	<p><b>Implementing Arrays</b></p> <ul style="list-style-type: none"> <li>Using Arrays in JavaScript</li> <li>Properties of JavaScript Object Arrays</li> <li>Creating Arrays</li> <li>Reading and Writing to an Array</li> <li>Common Array Properties and Methods</li> </ul>
DAY 16	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a small application to show list of car names using JavaScript arrays.</li> <li>Creating a small application to sort the given numbers using JavaScript arrays.</li> </ul>
	<p><b>JavaScript Functions</b></p> <ul style="list-style-type: none"> <li>Defining Functions</li> <li>Invoking Functions</li> <li>Named and Anonymous Functions</li> <li>Passing Arguments</li> <li>Local vs. Global Variables</li> <li>Using the return Statement</li> </ul>
DAY 17	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a small application to show the person name and his job using JavaScript functions.</li> <li>Creating a small application to show the multiplicity of given two numbers passing arguments using JavaScript functions.</li> </ul>

	<p><b>JavaScript Objects</b></p> <ul style="list-style-type: none"> <li>The JavaScript Browser Object Model</li> <li>JavaScript Object Properties</li> <li>Object Methods</li> <li>The new Keyword</li> <li>The this Keyword</li> <li>Creating New Object Instances Using Constructor Functions</li> <li>String, Date and Array Objects</li> </ul>
DAY 18	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a small application to show the person's personal details using JavaScript objects.</li> <li>Creating a small application to show today date using JavaScript Date object.</li> <li>Creating a small application to show "Hello World" in lowercase and uppercase using JavaScript String methods.</li> </ul>
	<p><b>Cookies</b></p> <ul style="list-style-type: none"> <li>Overview of JavaScript Cookies</li> <li>Session and Persistent Cookies</li> <li>Using Cookies on a Web Page</li> <li>Common Use of JavaScript Cookies</li> </ul>
DAY 19	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a small application to store the name and display a welcome message at particular period of time using JavaScript Cookies.</li> </ul>
	<p><b>Common Applications</b></p> <ul style="list-style-type: none"> <li>Form Validation and Testing</li> <li>Working with Regular Expressions</li> <li>User Interaction</li> <li>Local Form Processing</li> <li>Object Detection</li> <li>Creating New Windows</li> <li>Adding Content to a Window</li> <li>Browser Awareness Using the navigator Object</li> <li>Interactive Graphics</li> </ul>
DAY 20	<p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a student details form and validate for empty, number, and email using JavaScript.</li> <li>Creating a small application to show the given letter appears or not in "Hello World" using JavaScript Regular Expressions.</li> </ul>
DAY 21	PROJECT USING HTML, CSS, JAVA SCRIPT
DAY 22	PROJECT USING HTML, CSS, JAVA SCRIPT
DAY 23	REVISION CLASS
DAY 24	REVISION CLASS
DAY 25	SPIRO CERTIFIED WEB DEVELOPER EXAM





Course Duration: ..... Fees: .....

**Students Will Learn:**

- .NET Framework Base Class Library
- Using Windows Forms Controls C# Syntax
- Application Design
- Controlling Program Flow Using Conditional Tests and Loops
- Object-Oriented Programming Concepts
- Building and Using Classes
- Arrays and Data Collections
- Exception Handling
- Working with Files
- String Manipulation
- GUI Programming Concepts
- Database Access Using ADO.NET
- Building N-Tier Applications
- Working with Modal and Modeless Forms
- Interacting with Databases
- Using Data Binding
- Building and Calling WCF SOAP Services
- Working with Files and the File System
- Managing Run-time Exceptions
- Using Web Forms & Handling Events
- Working with ASP.NET Server Controls
- Designing Master Pages
- Managing State
- Interacting with Databases
- Using ASP.NET Data Bound Controls
- Building Secure Web Sites Building Windows Forms Applications

**Course Description**

This hands on course provides students with hands on experience using Visual Studio to create desktop Windows Forms and web applications using the .NET 4.0 Framework using C#. The course provides a thorough introduction to the C# programming language, including coverage of the essentials of the C# programming language, built in data types, operators, control structures, classes and methods, collections and exception handling.

Students then learn how to leverage the power of the .NET Framework to build desktop and Web applications. Students learn how to build Windows and Web Forms applications and use with a variety of controls to create sophisticated user interfaces. Students also learn how to use the Background Worker to perform asynchronous operations.

Students also learn how to use ADO.NET to interact with databases and XML files. Students learn how Windows Forms uses data binding to display data in controls such as the Data Grid View and Chart. Students also learn how to build and interact with simple WCF SOAP Web Services.

Comprehensive labs provide the students with extensive experience creating and deploying Windows Forms-based desktop applications.

**Course Prerequisites:** Familiarity with computers. Knowledge of fundamental HTML syntax is helpful, but not required.

**Follow-up Courses:** Windows Presentation Foundation (WPF) Programming Using C#, WCF Programming Using C#, Silver Light Programming, XML Programming.

<b>DAY 1</b> <b>NET FRAMEWORK 4.0</b> About .NET Framework 4.0: Common Language Runtime, Base Class Library, Intermediate Language, Role of Framework, Defining Class, Namespace, Referencing Assembly in a Namespace, Common Type System (CTS), Intermediate Language Assemblies (IL) and IL Stubs, Runtime Services, Interoperability <b>COMMON LANGUAGE RUNTIME (CLR) SERVICES</b> Common Language Runtime (CLR) Services: IL to IL, IL to Native	<b>DAY 11</b> <b>THREADING</b> Threading Objects and Methods, Creating and executing a Thread, Passing Data to Thread & Returning Data from Thread, Synchronization of threads, Interaction between threads, Using a Thread pool, Using a Mutex object to protect a shared resource, lock statement, Interlocked, BackgroundWorker, Mutex, spin method, Sleep, Waiting and Waiting Async, Thread Safety, Problems with Threads
<b>DAY 2</b> <b>INTRODUCTION TO VISUAL STUDIO .NET IDE</b> Creating a Project using the Class Library template, Writing C# code, Building, Running, Debugging, Testing, Deploying your first Program using the MSN (web) <b>INTRODUCTION TO C#</b> C# Basic Data Types and Statements, Elements of Programming Structure and Concepts, Understanding Data Typing, Casting with Variables, Constants and Literals, Reference Types & Value Types, String and its String Operations, Conditional, Iterative with While, Looping, Switching with switch, Working with while, Conditional, Working with for and for each, Do, while, Continue, Return, Formatting Numbers, Date and Time using DateTime (C#)	<b>DAY 12</b> <b>UI AND CONTROLS</b> Working with Windows Forms Controls, Using Text Controls, Using Button Controls, Using Label Controls, Using UI Controls, Using Container Controls, Using Image Controls, Using ListView Controls, Using DataGridView Controls <b>WORKING WITH WINDOWS FORMS AND CONTROLS</b> Working with Windows Forms Controls, Using Text Controls, Using Button Controls, Using Label Controls, Using UI Controls, Using Container Controls, Using Image Controls, Using ListView Controls, Using DataGridView Controls <b>WORKING WITH WINDOWS FORMS AND CONTROLS</b> Working with Windows Forms Controls, Using Text Controls, Using Button Controls, Using Label Controls, Using UI Controls, Using Container Controls, Using Image Controls, Using ListView Controls, Using DataGridView Controls
<b>DAY 3</b> <b>WORKING WITH DATA</b> ADO.NET Basic: Data Types and Statements, Elements of Programming Structure and Concepts, Understanding Data Typing, Casting with Variables, Constants and Literals, Reference Types & Value Types, String and its String Operations, Conditional, Iterative with While, Looping, Switching with switch, Working with while, Conditional, Working with for and for each, Do, while, Continue, Return, Formatting Numbers, Date and Time using DateTime (C#)	<b>DAY 13</b> <b>WORKING WITH DATA</b> ADO.NET Basic: Data Types and Statements, Elements of Programming Structure and Concepts, Understanding Data Typing, Casting with Variables, Constants and Literals, Reference Types & Value Types, String and its String Operations, Conditional, Iterative with While, Looping, Switching with switch, Working with while, Conditional, Working with for and for each, Do, while, Continue, Return, Formatting Numbers, Date and Time using DateTime (C#)
<b>DAY 4</b> <b>OBJECT ORIENTED PROGRAMMING</b> Understanding Object-Oriented Concepts, Defining Classes & Structures, Coding Properties and Methods, Inheritance, Polymorphism, Abstraction, Overloading, Constructors, Destructors, and Operator Overloading, Using the using Statement, Calling and Overloading, Working with Shared, Namespace, Static	<b>DAY 14</b> <b>INTRODUCTION TO WINDOWS SERVICES</b> Introduction to Windows Services, Creating a Service, Installing a Service, Starting, Stopping, Pausing, Restarting a Service, Managing a Service, Creating a Service, Installing a Service, Starting, Stopping, Pausing, Restarting a Service, Managing a Service
<b>DAY 5</b> <b>SQL SERVER</b> Creating and using Databases <b>SQL SERVER</b> Creating and using Databases	<b>DAY 15</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 6</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 16</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 7</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 17</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 8</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 18</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 9</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 19</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 10</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 20</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 11</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 21</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 12</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 22</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 13</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 23</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 14</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 24</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library
<b>DAY 15</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library	<b>DAY 25</b> <b>ADO.NET</b> Understanding the ADO.NET, Querying data, Connected vs. disconnected Access, Using a Connection to connect to a Data Source, Using a Command and Command Builder and Data Adapter to Execute Query and Stored Procedures, Using a DataAdapter to Work with Commands, Using the DataSet with Disconnected Data, Using DataAdapter with DataAdapter, Understanding Data Adapter from DataAdapter Library

<b>Skill ID</b>	<b>DATA-0078</b>
	Understanding ASP.NET Data Binding, Examining ASP.NET State Bound Controls, Using the Label Control, Using the GridView Control, Using the ListView Control, Using the DetailView Control, Using the FormView Control, Using the Chart Control.
<b>Skill ID</b>	<b>CAS-0069</b>
	ASP.NET Caching Overview, Creating ASP.NET Pages, Calling Functions on an ASP.NET Page, Call Application Data, Calling Static Methods, Viewing a Page, Calling Properties of an ASP.NET Page, Incrementally Updating Portions of a Cached Page, Caching in ASP.NET with the OutputCachingAttribute Class, Cache Configuration in ASP.NET, Implementing and Using Cache Item from ImageSharp Library.
<b>Skill ID</b>	<b>TASK-0042</b>
	Building Testing for a Page, Writing Test Scenarios, Writing Assertion-Level Testing, Adding Test Information, Programmatically Access Service Messages, Assertion-Level Testing.
<b>Skill ID</b>	<b>MISC-0038</b>
	What is Web Services? What are benefits about SOAP messages, SOAP headers, SOAP body, SOAP envelope, Making objects Serializable, SOAP Envelopes, SOAP message encoding, using SOAP Attributes to Customize the SOAP Message, about XMLS, XSD, creating a simple data service, About how it started and introduced, Maintaining state in web services, Returning Object from Web Service, Consuming a Web Service, The Web Services Utility.
<b>Skill ID</b>	<b>AJAX AND TASK-0071</b>
	Using AJAX, Tasks.
<b>Skill ID</b>	<b>IMPLEMENTING ASP.NET MVC APPLICATIONS</b>
	Implementing ASP.NET Identity, Configuring an ASP.NET application for experiments, Using Ajax Development, Using Visual Studio to Develop a Web API End Point.
<b>Skill ID</b>	<b>UNDERSTANDING ASP.NET MVC</b>
	Overview of Model-View-Controller Design Pattern, ASP.NET MVC Application Architecture, Understanding the MVC Selection Process, Building an ASP.NET MVC Application using Visual Studio, Visual Studio MVC Project Template, Using a web utility tool.
<b>Skill ID</b>	<b>REGISTRATION ASP.NET MVC AND WEB FORMS</b>
	What are Web Forms, What are Task, In the MVC Application, using MVC in a Web Form Application, Linking to MVC Action From Web Form.

<b>Day 1</b>	<b>DEVELOPING AN INITIAL CLASS</b>
	Creating controllers, defining Action Methods, passing URLs to Action Methods, understanding ActiveRecord objects, dealing with new-DBs and loading.
	<b>DEVELOPING ENGINE</b>
	Creating views, understanding View Engines using the Action View Engine, using the Asset View Engines, using rails helpers, adding validation, working with Storage (S3) view, HTML5, Project templates.
	<b>DEVELOPING MODELS</b>
	Creating Model classes, working with the Entity framework, working with LMS to SQL, using scaffolding.
<b>Day 2:</b>	<b>BUILDING CONTROLS</b>
	Understanding Routing in rails-Rails, defining all, Routes, Registering Routes, Adding Constraints to Routes, Debugging Routes.
	<b>USING NEW APPLICATIONS</b>
	REST API Security, Overview of Remote authentication, Configuring Authentication, Configuring Authorization, Building a Secure Web App, Defining appraisals, Creating forms, Session handling, S3, Location, Mail, Pinging.
	<b>WEB CLIENT TESTING</b>
	Test driven development, Designing test cases, Mocking test files, using web Test, using RSpec, Selenium, JUnit.
<b>Day 3:</b>	<b>REVISION CLASS</b>
<b>Day 4:</b>	<b>REVISION CLASS</b>
<b>Day 5:</b>	<b>PROJECT BASED-ON REMOVALS APPLICATION</b>
<b>Day 6:</b>	<b>PROJECT BASED-ON WEB APPLICATION</b>
<b>Day 7:</b>	<b>PROJECT BASED-ON JST APPLICATIONS EXAM</b>



Course Duration: ..... Fees: .....

**Students Will Learn:**

- Creating Android Apps for Mobile Devices
- Testing Apps with the Android Simulator
- Creating User Interface (UI) Layouts
- Handling Screen Rotation
- Using Standard Widgets

**Course Description**

This hands-on course conveys the fundamental skills necessary to deploy Android Apps on mobile devices such as phones and tablets. Attendees will design and build a variety of Android Apps throughout the course. Previous Java programming knowledge is not essential, but basic programming experience is required. Java code used in the exercises is fully explained.

The course emphasizes proper layout of the user interface (UI), including how to add buttons, labels, textboxes, checkboxes, images and other widgets to the UI. Students will learn how to utilize Android's XML-based layout system, which builds the UI with containers and widgets, as well as how to set wallpapers and add menus to the UI. Students practice with dialog techniques including the display of popup messages.

Students also learn how to handle screen rotation, and how to define UIs so they can adjust for different screen sizes. The course teaches students how to accept user input from keyboards (either externally attached or from the built-in keyboard), how to use the date/time picker, and how to present users with choices using Selection Lists. Students will learn how to add tabs to the UI, as well as how to display HTML content using the built-in WebKit browser.

**Course Prerequisites:**

Prior experience with a scripting or programming language is required. Java skills are helpful but not required.



DAY	CONTENT
Day 1	<b>What is Android?</b> Android as A Smartphone OS, Android Apart From Smartphone, Why Android? Design Features
Day 2	<b>History of Android</b> Foundation & Google Acquisition, Open Handset Alliance & Android Open Source Project
Day 3	<b>Android Phone</b> Review of Android, Communicable Interface, Application, Android Versions
Day 4	<b>Using Android Phone</b> Google Accounts, Importing Contacts, Synchronization, Audio System, Launcher (Home Screen), File System, Apps & Games, USB Debugging, Developer Options
Day 5	<b>Advanced User Interface</b> Getting Started, Connectivity, Communication, Play Store, Settings
Day 6	<b>Types of Android App</b> Native App, Hybrid App, Mobile Web App, Online App, Offline App
Day 7	<b>Android Architecture &amp; Frameworks</b> Applications, Application Frameworks, Libraries, Android Runtime, Linux Kernel
Day 8	<b>Keynote Development Environment</b> Android SDK, Feature, Emulator, AVD Manager, SDK Manager, Dalvik debug Monitoring Service (DDMS), Log Cat
Day 9	<b>Setting Up Development Environment</b> System Requirements, Get The Android SDK, Get The Java Run Time & Java SDK
Day 10	<b>Simple Mobile App Development</b> Creating Project in Eclipse, Running Application in Emulator & Real Device
Day 11	<b>Application Fundamentals</b> Device Compatibility
Day 12	<b>Android Components</b> Intent & Intent Filters, Intent Matching, Common Intent
Day 13	<b>Activities</b> Activity Explanation, Fragment
Day 14	<b>Android Components Contd</b> Loader, Tab & Back Stack
Day 15	<b>Android Components</b> Broadcast Receiver, Services, Content Providers
Day 16	<b>Other Components</b> App Widgets, Profiles & Threads
Day 17	<b>User Interface</b> UI Overview, Layout, Input Control, Input Events, Menu, Action Bar, Settings, Dialog, Notification, Toasts, Search, Drag & Drop, Accessibility
Day 18	<b>Styles and Themes</b> Overview of Styles and Themes
Day 19	<b>Custom Components</b> Overview of Custom Components
Day 20	<b>Manifest File Settings &amp; Creation</b> Androidmanifest.xml, Elements of Androidmanifest.xml, Elements of Application Components, Structure Of Androidmanifest.xml
Day 21	<b>Action Bar</b> Adding the Action Bar, Setting Up the Action Bar, Adding Action Buttons, Styling the Action Bar
Day 22	<b>Menu</b> Defining Menu in Xml, Creating Option Menu, Creating Context Menu, Popup Menu, Creating Menu Group
Day 23	<b>Managing the Activity Lifecycle</b> Starting an Activity, Pausing & Resuming An Activity, Stopping & Restarting An Activity
Day 24	<b>Building a Reusable UI With Fragments</b> Creating a Fragment, Building A Flexible UI, Communication With Other Fragments
Day 25	<b>Simple Storage Mechanism</b> Shared Preferences, Internal Storage, External Storage
Day 26	<b>Sharing Simple Data</b> Sending Simple Data to Other Apps, Receiving Simple Data From Other App, Adding Easy Share Action
Day 27	<b>Design</b> Design Principles, UI Overview
Day 28	<b>Building Widgets</b> Tabs, Lists, Grid Lists, Scrolling, Spinners, Buttons, Text Fields, Seek Bars, Progress & Activity, Switches, Dialogs, Pickers
Day 29	<b>Resources</b> Overview, Providing Resource, Accessing Resource, Handling Runtime Changes, Localization, Resource Types
Day 30	<b>Support Different Devices</b> Support Different Languages, Support Different Screens, Supporting Different Platform Versions
Day 31	<b>Designing For Mobile Screens</b> Support Different Screen Size, Support Different Screen Densities, Implement Adaptive UI Flow



**ANDROID**  
**APPS DEVELOPMENT**



Course Duration: ..... Fees: .....

**Students will learn:**

BASIC OF electrical and electronics, working of semiconductor devices, knowledge about various power electronics devices and converters such as switched mode power supply, dc to dc converters, new inverter topologies, recent trends in power electronics.

**Course description:**

The application of electronics to energy conversion and control, Topics covered include: modeling, analysis, and control techniques; design of power circuits including inverters, rectifiers, and DC-DC converters; analysis and design of magnetic components and filters; and characteristics of power semiconductor devices. Numerous application examples will be presented such as motion control systems, power supplies. The course is worth 6 engineering design points. It touches an introductory part of Power MOSFET and Power IGBT, and developing hardware models of power electronics converters and implementing pulse width modulation techniques by using PIC micro-controllers.

**Training methodology:**

Tech Innovates has emerged as a leader in the field of power electronics training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

**Course prerequisites:**

Basic of computer, Basic programming in C. Knowledge and experience with power electronics concept is helpful.

DAYS	CONTENTS
DAY1	<b>INTRODUCTION OF ELECTRICAL AND ELECTRONICS:</b> <ul style="list-style-type: none"> <li>An overview: electrical and electronics</li> <li>Definition, and basics of electricity</li> <li>Basic's elements: transformer, power supply units</li> <li>History of electrical and electronics</li> <li>Electrical units and definitions</li> </ul>
DAY2	<b>POWER DEVICES</b> <ul style="list-style-type: none"> <li>POWER MOSFET (low power and high-power)</li> <li>IGBT</li> <li>SCR</li> <li>passive components and active components</li> <li>voltage control devices and current control devices</li> </ul>
DAY3	<b>INTRODUCTION OF MATLAB</b> <ul style="list-style-type: none"> <li>Installing MATLAB software</li> <li>Starting and quitting the MATLAB program</li> <li>desktop tools and development environment</li> <li>Creating script (.M FILES) and models (.MOL FILES)</li> </ul>
DAY4	<b>PROGRAMMING FUNDAMENTALS</b> <ul style="list-style-type: none"> <li>Data types and conversion</li> <li>Arithmetic logic</li> <li>if-else logic</li> <li>structures</li> </ul>
DAY5	<b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>strings</li> <li>logical and relational operators</li> <li>Matrix operations</li> <li>data and time format</li> <li>character and symbol details</li> </ul>

DAY6	<b>MATLAB SIMULATION CLASSIFICATIONS</b> <ul style="list-style-type: none"> <li>M SCRIPT and Simulink</li> <li>matrix and arrays</li> <li>plotting</li> <li>mathematics</li> <li>modeling</li> </ul>
DAY7	<b>BASIC INFORMATION</b> <ul style="list-style-type: none"> <li>M-script and C program</li> <li>Comparison between M-scripting and C programming</li> <li>string program and function files</li> </ul>
DAY8	<b>IMPLEMENTING CODE</b> <ul style="list-style-type: none"> <li>C program</li> <li>MATLAB script</li> <li>function files</li> </ul>
DAY9	<b>ABOUT SIMULINK</b> <ul style="list-style-type: none"> <li>Basics of SIMULINK</li> <li>Simulink tools</li> <li>Model based design</li> </ul>
DAY10	<b>ABOUT BRIDGAP</b> <ul style="list-style-type: none"> <li>SPW electronics</li> <li>SPW power system</li> <li>Power lab</li> </ul>
DAY11	<b>MATLAB BASED APPLICATIONS</b> <ul style="list-style-type: none"> <li>Programming</li> <li>Modeling</li> <li>interfacing</li> <li>Debugging</li> </ul>



Course Duration: ..... Fees: .....

## Students Will Learn:

- Creating Android Apps for Mobile Devices
- Testing Apps with the Android Simulator
- Creating User Interface (UI) Layouts
- Handling Screen Rotation
- Using Standard Widgets

## Course Prerequisites :

Prior Experience with a scripting or programming language is required. Java Skills are helpful but not required.

DAY	CONTENT
DAY 1	<b>Vision and architecture</b> A different kind of phone ,Windows phone architecture ,Building and delivering apps ,Getting started with "Hello World"
DAY 2	<b>App model and navigation</b> The app lifecycle ,The page model ,Navigation and state ,Navigation options ,File type and URI associations
DAY 3	<b>UI visuals and touch</b> Phone UI elements ,Working with User Controls vs. custom controls , Re-templating controls ,Resources ,Implicit styles ,Dependency and attached properties ,The app bar and notification area ,Transient panels ,Routed events ,Logical touch gestures ,Manipulation events ,Mouse events ,Frame Reported events ,Keyboard input
DAY 4	<b>Data binding and MVVM</b> Simple data binding and INotifyPropertyChanged ,Data-binding collections ,Type/value converters ,Element binding ,Data validation ,Separating concerns
DAY 5	<b>Phone and media services</b> Launchers and Choosers ,Search extensibility ,Audio and video APIs ,Media playback ,Audio input and manipulation ,Music and Videos Hub ,The Clipboard API
DAY 6	<b>Sensors</b> Orientation ,Phone hardware ,Sensor APIs ,The accelerometer ,Compass ,Gyroscope ,Motion APIs
DAY 7	<b>Web connectivity</b> The Web Client and Http Web Request classes ,The Web Browser control ,Live SDK ,Facebook ,Twitter ,The Data Sense feature
DAY 8	<b>Web services and the cloud</b> Web services ,WCF data services ,Web service security ,Windows Azure
DAY 9	<b>Background agents</b> Background tasks ,Alarms and reminders ,The Background Transfer Service ,Generic Background Agents ,Background audio
DAY 10	<b>Local storage and databases</b> Local storage ,LINQ-to-SQL ,SQLite
DAY 11	<b>App publication</b> Preparing for publication ,The publication process , Dev Center reports ,Updates ,Beta testing ,Versions ,Selective targeting
DAY 12	<b>Profiling and diagnostics</b> Debugging ,Testing ,Profiling ,Performance best practices
DAY 13	<b>Porting to Windows Phone 8 and multi-targeting</b> Lighting up a Windows Phone 7 App with Windows Phone 8 features ,Quirks mode and breaking changes ,Managing platform-specific projects ,Windows Phone 7.8 SDK ,Test coverage for Windows Phone 7.x apps
DAY 14	<b>Tiles and notifications</b> Tile sizes and templates ,Secondary tiles ,Push notifications ,Push notification server ,Push notification client ,Registration web service ,Additional server features ,Additional client features ,Push notification security

DAY 15	<b>Contacts and calendar</b> Contacts ,Calendar
DAY 16	<b>Camera and photos</b> Acquiring a single photo ,Working with the media library ,Capturing photos ,Extending the Photos Hub ,Lenses ,Sharing photos
DAY 17	<b>Networking and proximity</b> Sockets ,Finding your app on nearby devices ,Connecting to other Bluetooth devices ,NFC
DAY 18	<b>Location and maps</b> Architecture ,Determining the current location (Windows Phone 7) ,Bing maps (Windows Phone 7) ,Getting location (Windows Phone 8) ,Maps API (Windows Phone 8) ,Continuous background execution (Windows Phone 8) ,Testing location in the simulator ,Location best practices
DAY 19	<b>Speech</b> Voice commands ,Speech recognition in apps ,Text-to-Speech
DAY 21	<b>Monetizing your app</b> Advertising ,Trial mode ,In-app purchase
DAY 22	<b>Enterprise apps</b> Windows Phone for business ,Managed vs. unmanaged phones ,Unmanaged phones ,Company Apps ,Building a company hub app
DAY 23	<b>Native development</b> Native code overview ,An introduction to modern C++ ,Managed-native inter op ,Writing asynchronous code in C++ ,Using Windows Runtime classes in C++ ,Win32 API ,Component Object Model (COM)
DAY 24	<b>Windows 8 convergence</b> Windows 8 and Windows Phone 8 compared ,Sharing code between Windows and Windows Phone
DAY 25	<b>Games and Direct3D</b> Direct3D primer ,Direct3D differences on Windows Phone ,Visual Studio project types ,Direct3D and XAML projects ,Structure of the basic Direct3D app ,Minimal Direct3D app ,Touch input ,Direct2D and Direct XTK





This course is designed for all those who are keen to get into analytics and become future Data Scientists

Big Data is a popular term used to describe the exponential growth, availability and use of information, both structured and unstructured. It is imperative that organizations and IT leaders focus on the ever-increasing volume, variety and velocity of information that forms BigData.

### Students Will Learn:

Big Data academic programming focuses on providing students with knowledge and skills in mathematics, computer science, and management information systems to become effective programmers, developers, and analysts in Big Data.

Engineering students, Science students with Mathematics or statistics background with good analytical skills. The good news is that - as this is an applied course, the focus will be on real-world case studies rather than just the theory.

## Advanced Business Analytics with R language



DAY	CONTENT
DAY 1	What is Big Data? Big data characteristics, Challenges, Applications Traditional approach and Hadoop approach
DAY 2	<b>Hadoop Architecture overview</b> Anatomy of a Map Reduce Job
DAY 3	<b>Hadoop Installation</b> <ul style="list-style-type: none"> <li>• Pre-installation Setup</li> <li>• SSH Setup and Key Generation</li> <li>• Installing Java</li> <li>• Downloading Hadoop</li> <li>• Hadoop Operation Modes , Setting up Hadoop</li> </ul>
DAY 4	<b>Sample program in Map Reduce</b> Word Count implementation
DAY 5	HDFS basic command-line file operations
DAY 6	Map Reduce monitoring
DAY 7	<b>HDFS with Java API</b> Sample Java program in HDFS , compile and execute in HDFS mode
DAY 8	<b>Complex Hadoop Map reduce Applications</b> Hadoop Data types Implementing a custom Hadoop writable data type
DAY 9	<b>Implementing a custom Hadoop key type</b>
DAY 10	<b>Hadoop for legacy applications</b>
DAY 11	<b>Hadoop ECO System introduction</b>
DAY 12	<b>Installing HBase</b>
DAY 13	<b>Random access using Java client APIS</b>
DAY 14	<b>Running Map Reduce jobs</b>
DAY 15	<b>Installing Pig</b>
DAY 16	<b>Pig command, Set operations, Sorting operations</b>
DAY 17	<b>Pig script</b>
DAY 18	<b>Installing Hive</b> <ul style="list-style-type: none"> <li>• Installation , SQL-style query with Hive</li> <li>• Performing a join with Hive</li> </ul>
DAY 19	<b>Installing Mahout</b> <ul style="list-style-type: none"> <li>• Installation</li> <li>• Running k-means with Mahout</li> <li>• Visualizing k-means results</li> <li>• Sample program</li> </ul>
DAY 20	<b>Analytics</b> <ul style="list-style-type: none"> <li>• Simple analytics using MapReduce</li> <li>• Sample program for exercise.</li> </ul>
DAY 21	<b>PROJECT</b> Workshop for Project
DAY 22	<b>Revision class</b>
DAY 23	<b>SPIRO CERTIFICATION Big Data Analytics EXAM</b>



Course Duration: .....Fees: .....

**Data Analysis with R Language:**

This course is designed for all those who are keen to get into analytics and become future Data Scientists

**What is R ?**

With over 2 million users worldwide R is rapidly becoming the leading programming language in statistics and data science. Every year, the number of R users grows by 40%, and an increasing number of organizations are using it in their day-to-day activities.

In this introduction to R, you will master the basics of this beautiful open source language . With the knowledge gained in this course, you will be ready to undertake your first very own data analysis.

**Students Will Learn:**

R Language introduction and Installation, Reading and Getting Data into R, Viewing Named Objects, Types of Data Items, Structure of Data Items, Working with Objects, Descriptive statistics and Tabulation, Hypothesis Testing, Distribution of Data, Graphical Analysis

**Course Description:**

This hands-on R Programming course provides a practical oriented training

in R language.. Students are entraining to the real world scenario to develop End to End and user interactive application programming using R. The course emphasize on interactive sessions where students, led by the trainers having many years of practical experience as consultants in the industry will learn the topics by taking part in the sessions in a forum like discussions about the topic of the day rather than the trainer delivering a lecture to a bored audience as is the order of the day for most training classes. Classes are incremental which means each class takes off from where it was left from the previous day. Attending all classes is strongly advised.

**Course Prerequisites:**

Engineering students, Science students with Mathematics or statistics background with good analytical skills. The good news is that - as this is an applied course, the focus will be on real-world case studies rather than just the theory.

**Follow-up Courses:**

Advanced Business Analytics with R language







Day1	Introduction to R
	History of R .
	Why R ? R advantages
	Installing, Running, and Interacting with R
	R-GUI
Day2	R-Basics
	objects
	naming convention functions
	Assignment
	Workspace
	functions
Day3	R- Objects
	vectors
	Lists
	Arrays
	Tables
	Data frames
Day4	R commonly used operators
	Arithmetic
	Relational
	Logical
	Assignment
	Sequence
	Practice Your Programming Skill
Day5	Graphics in R
	Plot function
	Histogram in R
	Boxplot
	Customizing plots
	Text Drawing
Day6	Reading and Writing Data to and from R
	Keyboard input, Importing data from Excel
	To set up a working directory
	Writing Data to a file
	Keyboard input, importing data from Excel
Day7	Data types in R
	scalars
	Vectors
	Matrices
	Dataframes
	lists
Day8	Descriptive Statistics
	Mean
	Standard Deviation
	Kurtosis
	Variance
Day9	Advanced Statistics
	F-test
	Two-sample t-test
	Paired t-test
Day10	Regression
	Simple Linear Regression
	Multiple Regression
	Workshop for Project
Day11	PROJECT
	Workshop for Project
Day12	Revision class
Day13	SPIRO CERTIFICATION JAVA EXAM

Course Duration: .....Fees: .....

### Students will learn:

BASIC OF electrical and electronics, working of semiconductor devices, knowledge about various power electronics devices and converters such as switched mode power supply, dc to dc converters, new inverter topologies, recent trends in power electronics.

### Course description:

The application of electronics to energy conversion and control, Topics covered include: modeling, analysis, and control techniques; design of power circuits including inverters, rectifiers, and DC-DC converters; analysis and design of magnetic components and filters; and characteristics of power semiconductor devices. Numerous application examples will be presented such as motion control systems, power supplies. The course is worth 6 engineering design points

It touches an introductory part of Power MOSFET and Power IGBT, and developing hardware models of power electronics converters and implementing pulse width modulation techniques by using PIC micro-controllers.

### Training methodology:

Tech Innovates has emerged as a leader in the field of power electronics training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

### Course prerequisites:

Basic of computer, Basic programming in C. Knowledge and experience with power electronics concept is helpful.

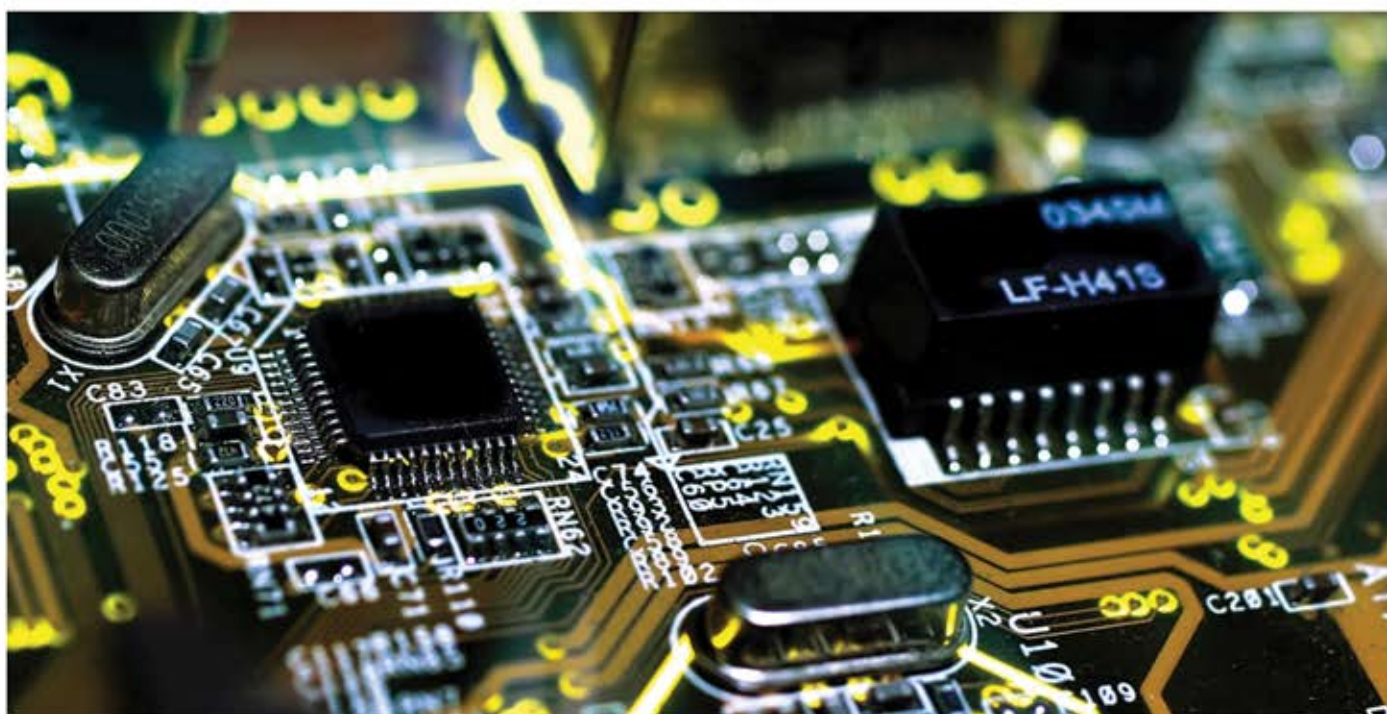
DAYS	CONTENTS
DAY01	<b>INTRODUCTION OF ELECTRICAL AND ELECTRONICS:</b> <ul style="list-style-type: none"> <li>An overview <b>electrical and electronics</b></li> <li>Definition, and basics of electricity.</li> <li>Basic elements –transformer, power supply units</li> <li>history of <b>electrical and electronics</b>.</li> <li>Electrical units and definitions</li> </ul>
DAY02	<b>POWER DEVICES</b> <ul style="list-style-type: none"> <li>POWER MOSFET (low power and high power )</li> <li>IGBT</li> <li>SCR</li> <li>passive components and active components</li> <li>voltage control devices and current control devices</li> </ul>
DAY03	<b>INTRODUCTION OF MATLAB</b> <ul style="list-style-type: none"> <li>Installing MATLAB software</li> <li>Starting and quitting the MATLAB program</li> <li>desktop tools and development environment</li> <li>Creating script (.M FILES) and models (.MDL FILES)</li> </ul>
DAY04	<b>PROGRAMMING FUNDAMENTALS</b> <ul style="list-style-type: none"> <li>data types and conversion</li> <li>numeric types</li> <li>cell arrays</li> <li>structures</li> </ul>
DAY05	<b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>strings</li> <li>logical and relational operations</li> <li>bit-wise operations</li> <li>date and time format</li> <li>character and symbol details</li> </ul>

DAY06	<b>MATLAB SIMULATION CLASSIFICATIONS</b> <ul style="list-style-type: none"> <li>M SCRIPT and SIMULINK</li> <li>matrix and arrays</li> <li>plotting</li> <li>mathematic</li> <li>modeling</li> </ul>
DAY07	<b>BASICS INFORMATION</b> <ul style="list-style-type: none"> <li>M-script and C program</li> <li>comparison between M-scripting and C programming</li> <li>writing program and function files</li> </ul>
DAY08	<b>IMPLEMENTING CODE</b> <ul style="list-style-type: none"> <li>C program</li> <li>MATLAB script</li> <li>function files</li> </ul>
DAY09	<b>ABOUT SIMULINK</b> <ul style="list-style-type: none"> <li>Basics of SIMULINK</li> <li>SIMULINK tools</li> <li>Model-based design</li> </ul>
DAY10	<b>ABOUT SIMSCAP</b> <ul style="list-style-type: none"> <li>SIM electronics</li> <li>SIM power system</li> <li>Power lib</li> </ul>
DAY11	<b>MATLAB BASED APPLICATIONS</b> <ul style="list-style-type: none"> <li>Programming</li> <li>Modeling</li> <li>Interfacing</li> <li>Debugging</li> </ul>



DAY12	<b>MATLAB GUIDE LINES AND STANDARDS</b> <ul style="list-style-type: none"> <li>• External interfaces</li> <li>• Introduction about all external interfaces</li> <li>• Application development</li> </ul>
DAY13	<b>MATLAB CODE CONVERSATION</b> <ul style="list-style-type: none"> <li>• Deployment tools</li> <li>• Stand alone (.exc)</li> <li>• Model to c and c++ code</li> </ul>
<b>POWER ELECTRONICS</b>	
DAY14	<b>POWER ELECTRONICS DEVICES</b> <ul style="list-style-type: none"> <li>• Solid state electronics</li> <li>• Semiconductors: history</li> <li>• Classification, IGBT &amp; MOSFET, SCR ...ect</li> <li>• Studying of devices in MATLAB</li> <li>• Implementing and design</li> </ul>
DAY15	<b>STUDY OF DEVICES</b> <ul style="list-style-type: none"> <li>• Transformer</li> <li>• Motors and other devices</li> <li>• Implementing and design of devices</li> </ul>
DAY16	<b>STUDY OF BASICS POWER ELECTRONICS CIRCUITS AND ITS TYPES</b> <ul style="list-style-type: none"> <li>• Rectifier</li> <li>• Chopper</li> <li>• Inverter</li> <li>• Cycloconverter</li> </ul>
DAY17	<b>STUDY OF HARD WARE</b> <ul style="list-style-type: none"> <li>• Micro controller</li> <li>• Driver IC</li> <li>• Regulators</li> </ul>
DAY18	<b>DESIGN AND IMPLEMENTATION OF RECTIFIER IN SIMULINK</b> <ul style="list-style-type: none"> <li>• Half wave</li> <li>• Full wave</li> <li>• Bridge rectifier</li> </ul>

DAY19	<b>HARDWARE IMPLEMENTATION OF RECTIFIERS</b> <ul style="list-style-type: none"> <li>• Components analysis</li> <li>• Designing circuits</li> <li>• Making hardware</li> </ul>
DAY20	<b>DESIGN AND IMPLEMENTATION OF CHOPPER IN SIMULINK</b> <ul style="list-style-type: none"> <li>• Buck</li> <li>• Boost converter</li> <li>• Buck boost converter</li> <li>• Cuk converter</li> <li>• Sepic converter</li> </ul>
DAY21	<b>HARDWARE IMPLEMENTATION OF CHOPPER</b> <ul style="list-style-type: none"> <li>• Components analysis</li> <li>• Designing circuits</li> <li>• Making hardware</li> </ul>
DAY22	<b>DESIGN AND IMPLEMENTATION OF INVERTER IN SIMULINK</b> <ul style="list-style-type: none"> <li>• Voltage source</li> <li>• Current source</li> <li>• Z source</li> <li>• Multi level</li> </ul>
DAY23	<b>HARDWARE IMPLEMENTATION OF INVERTER</b> <ul style="list-style-type: none"> <li>• Components analysis</li> <li>• Designing circuits</li> <li>• Making hardware</li> </ul>
DAY24	<b>DESIGN AND IMPLEMENTATION OF CYCLOCONVERTER IN SIMULINK</b> <ul style="list-style-type: none"> <li>• Step up</li> <li>• Step down</li> </ul>
DAY25	<b>HARDWARE IMPLEMENTATION OF CYCLOCONVERTER</b> <ul style="list-style-type: none"> <li>• Components analysis</li> <li>• Designing circuits</li> <li>• Making hardware</li> </ul>
DAY26	<b>INTERFACING AND SIMULATING</b> <ul style="list-style-type: none"> <li>• Simulink model</li> <li>• Code conversion</li> <li>• Hardware interfacing</li> </ul>





Course Duration: ..... Fees: .....

### Students Will Learn:

BASIC OF electrical and electronics, working of power system, knowledge about various power system components and power IGBT based inverters and FACTS devices.

### Course Description:

AC electric power transmission networks and addresses a range of challenges related to reactive power and voltage control as well as steady-state and transients stability. Students will learn in detail the principles of traditional reactive power compensation (shunt reactors and capacitors); series compensation and modern static reactive compensation like SVC, STATCOM and other Flexible AC Transmission Systems (FACTS) devices. The effects of each of these types of compensation on static and dynamic voltage control, reactive power requirement and steady-state and transient stability problems are covered from theoretical as well as practical aspects. Particular attention is given to the mathematical models and principles of operation of many types of compensation systems. Basic principles of operation and control of High-Voltage DC (HVDC) systems and their impact on steady-state and dynamics of power system will be covered as well.

### Training Methodology:

Tech Innovates has emerged as a leader in the field of power system training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

### Course Prerequisites:

Basic of computer, Basic programming in C. Knowledge and experience with power system concept is helpful.

DAYS	CONTENTS
DAY01	<b>INTRODUCTION OF ELECTRICAL AND ELECTRONICS:</b> <ul style="list-style-type: none"> <li>An overview <b>electrical and electronics</b></li> <li>Definition, and basics of electricity,</li> <li>Basics elements –transformer, power supply units</li> <li>history of <b>electrical and electronics</b>,</li> <li>Electrical units and definitions</li> </ul>
DAY02	<b>POWER DEVICES</b> <ul style="list-style-type: none"> <li>POWER MOSFET (low power and high power )</li> <li>IGBT</li> <li>SCR</li> <li>passive components and active components</li> <li>voltage control devices and current control devices</li> </ul>
DAY03	<b>INTRODUCTION OF MATLAB</b> <ul style="list-style-type: none"> <li>Installing MATLAB software</li> <li>Starting and quitting the MATLAB program</li> <li>Desktop tools and development environment</li> <li>Creating script (.M FILES) and models (.MDL FILES)</li> </ul>
DAY04	<b>PROGRAMMING FUNDAMENTALS</b> <ul style="list-style-type: none"> <li>Data types and conversion</li> <li>Numeric types</li> <li>Cell arrays</li> <li>Structures</li> </ul>
DAY05	<b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>Strings</li> <li>Logical and relational operations</li> <li>Bit-wise operations</li> <li>Date and time format</li> <li>Character and symbol details</li> </ul>

DAY06	<b>MATLAB SIMULATION CLASSIFICATIONS</b> <ul style="list-style-type: none"> <li>M script and simulink</li> <li>Matrix and arrays</li> <li>Plotting</li> <li>Mathematic</li> <li>Modeling</li> </ul>
DAY07	<b>BASICS INFORMATION</b> <ul style="list-style-type: none"> <li>M-script and C program</li> <li>Comparison between M-scripting and C programming</li> <li>Writing program and function files</li> </ul>
DAY08	<b>IMPLEMENTING CODE</b> <ul style="list-style-type: none"> <li>C program</li> <li>MATLAB script</li> <li>Function Files</li> </ul>
DAY09	<b>ABOUT SIMULINK</b> <ul style="list-style-type: none"> <li>Basics of SIMULINK</li> <li>SIMULINK tools</li> <li>Model-based design</li> </ul>
Day10	<b>ABOUT SIMSCAP</b> <ul style="list-style-type: none"> <li>SIM electronics</li> <li>SIM power system</li> <li>Power lib</li> </ul>
DAY11	<b>MATLAB BASED APPLICATIONS</b> <ul style="list-style-type: none"> <li>Programming</li> <li>Modeling</li> <li>Interfacing</li> <li>Debugging</li> </ul>
DAY12	<b>MATLAB GUIDE LINES AND STANDARDS</b> <ul style="list-style-type: none"> <li>External interfaces</li> <li>Introduction about all external interfaces</li> <li>Application development</li> </ul>
DAY13	<b>MATLAB CODE CONVERSA TION</b> <ul style="list-style-type: none"> <li>Deployment tools</li> <li>Standalone (.exc)</li> <li>Model to C and C++ code</li> </ul>



<b>DAY13</b>	<b>POWER ELECTRONICS DEVICES</b> <ul style="list-style-type: none"> <li>• Solid state electronics</li> <li>• Semiconductors: history</li> <li>• Classification, IGBT &amp; MOSFET, SCR ...ect</li> <li>• Studying of devices in MATLAB</li> <li>• Implementing and design</li> </ul>
<b>DAY14</b>	<b>STUDY OF BASICS POWER ELECTRONICS CIRCUITS AND ITS TYPES</b> <ul style="list-style-type: none"> <li>• Rectifier</li> <li>• Chopper</li> <li>• Inverter</li> <li>• Cycloconverter</li> </ul>
<b>DAY15</b>	<b>STUDY OF DEVICES</b> <ul style="list-style-type: none"> <li>• Transformer</li> <li>• Cables</li> <li>• Insulators</li> <li>• Motors and generators</li> <li>• Implementing and design of devices</li> </ul>
<b>DAY16</b>	<b>STUDY OF HARD WARE</b> <ul style="list-style-type: none"> <li>• Micro controller</li> <li>• Driver IC</li> <li>• Regulators</li> </ul>
<b>DAY17</b>	<b>DESIGN AND IMPLEMENTA TION OF CONVERTERS SIMULINK</b> <ul style="list-style-type: none"> <li>• Rectifier</li> <li>• Inverter</li> <li>• Cycloconverter</li> <li>• Chopper</li> </ul>
<b>DAY18</b>	<b>HARDWARE IMPLEMENTA TION OF CONVERTERS</b> <ul style="list-style-type: none"> <li>• Components analysis</li> <li>• Designing circuits</li> <li>• Making hardware</li> </ul>
<b>DAY19</b>	<b>POWER SYSTEM STRUCTURE</b> <ul style="list-style-type: none"> <li>• Generation</li> <li>• Transmission</li> <li>• Distribution</li> </ul>

<b>DAY20</b>	<b>BASICS PROBLEM IN POWER SYSTEMS</b> <ul style="list-style-type: none"> <li>• Power factor</li> <li>• Loss</li> <li>• Devices faults</li> <li>• And other problems</li> </ul>
<b>DAY21</b>	<b>HARDWARE IMPLEMENTA TION</b> <ul style="list-style-type: none"> <li>• Components analysis</li> <li>• Designing circuits</li> <li>• Making hardware</li> </ul>
<b>DAY22</b>	<b>DESIGN AND IMPLEMENTA TION OF POWER SYSTEMS IN SIMULINK</b> <ul style="list-style-type: none"> <li>• Power Generation</li> <li>• Power compensation</li> <li>• Fault detection</li> </ul>
<b>DAY23</b>	<b>HARDWARE IMPLEMENTA TION GENERA TION AND COMPENSATION</b> <ul style="list-style-type: none"> <li>• Solar, wind...</li> <li>• STATCOM</li> <li>• UPFC</li> <li>• DVR</li> <li>• DPFC</li> </ul>
<b>DAY24</b>	<b>HARDWARE IMPLEMENTA TION GENERA TION AND COMPENSATION</b> <ul style="list-style-type: none"> <li>• Solar</li> <li>• STATCOM-T-STATCOM,DSTATCOM</li> <li>• UPFC</li> </ul>
<b>DAY25</b>	<b>INTERFACING AND SIMULATING</b> <ul style="list-style-type: none"> <li>• Simulink model</li> <li>• Code conversion</li> <li>• Hardware interfacing</li> </ul>





Course Duration: ..... Fees: .....

### Students Will Learn:

- Basics of electronics
  - C Programming
  - 8051-Microcontroller
  - 8051-with interfaces
  - PIC controller
  - PIC with Interfaces
  - ARM Processor
  - ARM with Interfaces
1. Interface & Basic Commands
  2. Vectors, Matrices & Arithmetic's
  3. Plotting & Visualization
  4. Descriptive Statistics
  5. Programming in Matlab

### Course Description:

Realizing the growth of embedded systems in day-to-day life and the need for trained manpower in this promising area, SPIRO ITA has launched a Diploma in Embedded Systems Design (DESD) for Engineers in computers, electronics and IT. Embedded Systems is a unique field, where engineers need to have sound knowledge in hardware and software design. Keeping this aspect in view, SPIRO ITA has designed the diploma giving equal emphasis to hardware and software, enabling engineers to face challenges in the design and development of state of the art embedded systems.

### Course Prerequisites:

Basic Knowledge of c Programming, Basic knowledge of electronics and microprocessor.

DAY 1	Module I: basic electronics
	Origin of electronics: History, Need of electronics, Advantages, Building block of electronics, Difference b/w electronics and electrical : Electrical basics, Difference in functionality, Comparative study, Band theory, Semiconductors: Basics of semiconductors (semiconductors-material of choice), Types of semiconductors and practical examples Band theory (revised), Diode: Basics of diode, Types of diode, Principle of operation, V-I characteristics, Applications of diode(i) Function of a diode-an electronic switch, Rectifier, Clipper/damper
DAY 2	Module I: Basic Electronics
	Transistor: Basics of a transistor, Types of transistor, Configurations of transistor, Principle of operation, V-I characteristics Applications of transistor(i) : Functions of a transistor- a switch and an amplifier, Inverter, Buffer, Basic amplifier, Audio amplifier-darlington pair, Transistor circuit analysis(i), Electrical law in electronics, amplifier analysis, Ac and dc analysis, Op-amp analysis, Ac and dc analysis Filters, other basic components (i): Basics of filters, Types of filters, Capacitors, Inductors, Resistors, Crystal oscillators, Voltage regulators, Transformers, Variable resistors
DAY 3	Module I: Basic Electronics
	Dc regulated power supply(i): Development of a fixed dc power supply, Development of a variable dc power supply, Digital electronics(i): Introduction, Number systems Conversions, Sop and pos, Simplification based on boolean algebra, K-maps, Logic gates
DAY 4	Module II: basics of "c"
	Levels of programming languages, Development of c, Software for c-turbo c, Data types, Variables and constants, Keywords and identifiers, Basic instructions- writing the first code in c, Type casting and conversion.
DAY 5	Operators
	Operators(i): Operator classification, Arithmetic, Logical, Relational, Assignment, Increment/decrement, Bitwise
DAY 6	Control Flow
	Decision control instructions, Loops, Break-continue, Infinite loops, Nested loops
DAY 7	Function
	Function declaration, Function definition, Pass by value and reference, Basics of storage classes, Recursion

DAY 8	Arrays
	Declaration, Memory layout and accessing, Initialization, One dimensional array, Two dimensional array, Three dimensional array, Array with function, String, Two dimensional string, Three dimensional string, String with function, Library function for string
DAY 9	Storage Classes
	Definition, Type of classes, Auto, Register, Static, External  <b>The c preprocessor(i):</b> File include, Macro definition, Difference between macro and function, Scope of macro, Type of macro
DAY 10	PHP Functions
	<b>Structure and union(i):</b> Definition of structure, Initialization Of structure, Array with structure, Structure with pointer, Union, Difference b/w union and structure, Union within structure, Bit field, Typedef, Enum <b>Memory allocation(i):</b> Definition, Type allocation, Difference b/w static and dynamic allocation, Type of allocation <b>File(i):</b> Definition, Type of file, Mode of opening file, Library functions
DAY 11	Data Structure
	Stack, Queues, Linked list
DAY 12	Basic System
	Introduction, Components of a system, Types of input/output, Process, Types of system, Control system basics
DAY 13	Basics of embedded systems:
	Introduction, Types of embedded systems, Architecture & difference, Types of hardware architecture, Advantages over other systems, Applications
DAY 14	Microcontroller-8051(i):
	Introduction-basic features of 8051, Micro controllers and embedded processors, Overview of 8051, family, Memory organization
DAY 15	8051 programming(i)
	8051 hardware architecture, assembling & running an 8051 program, registers associated with 8051, addressing modes in 8051
DAY 16	Programming the 8051 microcontroller(i)
	Customizing 'C', Programming the microcontroller, Software for embedded c-vxl, Burning the program into the microcontroller, Basic programming.

DAY 17	<b>OOPs: Classes And Objects</b> Data types & time delay in 8051 c, I/O programming in 8051 c, Logic operators in 8051 c, Data conversion programs in 8051 c, Accessing code rom space in 8051 c, I/O programming, 8051 i/o programming, I/O bit manipulation programming, Timers programming in c, Programming 8051 timers, Counter programming, Programming timer 0 and 1 in 8051 c.
DAY 18	<b>Serial ports programming in c():</b> Basics of serial communication, 8051 connection to rs232, 8051 serial port programming in assembly, Programming in second serial port, Serial port programming in c.
DAY 19	<b>Interrupts programming in c():</b> 8051 interrupts, programming timer interrupts, Programming external hardware interrupts, Programming serial communication interrupts, Interrupt priority, Interrupt programming.
DAY 20	<b>Interfacing motor control, relay, pwm, dc/stepper motors with 8051():</b> Relays & opto isolators, Dc motor interfacing and pwm, stepper motor interfacing, Induction motor interfacing.
DAY 21	<b>Interfacing lcd, keyboard with 8051():</b> Lcd interfacing, Led, Seven segment, Keypad interfacing, Buzzer, Encoder, Decoder, Uart.
DAY 22	<b>Interfacing adc and sensors with 8051():</b> Parallel and serial adc, Sensor interfacing & signal conditioning <ul style="list-style-type: none"> <li>• Ir sensor</li> <li>• Ldr sensor</li> <li>• Gas detector</li> <li>• Temperature sensor</li> <li>• Humidity sensor</li> <li>• PIR sensor</li> </ul>
DAY 23	<b>Interfacing wireless technologies with 8051():</b> <ul style="list-style-type: none"> <li>• Rf module(433mhz,2.4ghz)</li> <li>• Rf reader</li> <li>• Gsm modem</li> <li>• Zimble</li> </ul>
DAY 23	<b>Interfacing wireless technologies with 8051():</b> <ul style="list-style-type: none"> <li>• Rf module(433mhz,2.4ghz)</li> <li>• Rf reader</li> <li>• Gsm modem</li> <li>• Zigbee</li> </ul>
DAY 24	<b>Content Management System (CMS)</b> <b>Interfacing biometric technologies with 8051():</b> <ul style="list-style-type: none"> <li>• Fingerprint</li> <li>• Rfid reader</li> </ul>
DAY 25	<b>Hardware soldering class (I):</b>  This class covers how to create and repair printed circuit assemblies by soldering and de soldering various types of electronic components on printed circuit boards (pcbs).
DAY 26, DAY 27, DAY 28, DAY 29	<b>Project based on 8051</b> <b>Revision class of 8051</b>
DAY 30	<b>Exam on 8051 Interfacing and basic c</b>
DAY 31	<b>Pic microcontroller</b> <ul style="list-style-type: none"> <li>• Architecture difference between pic &amp; 8051,</li> <li>• Features of pic 16f877a microcontroller,</li> <li>• Hardware architecture of pic 16f877a</li> </ul> <b>Programming the pic microcontroller():</b> Pic programming using ccs & mlab compilers, creating, editing, compiling and running a program using ccs & mlab compilers.
DAY 32	<b>Registers in pic 16f877a():</b> Memory architecture of pic 16f877a, Data direction registers, Flag register, I/O programming, Port programming, I/O bit manipulation programming.
DAY 33	<b>Serial communication():</b> Pic 16f877a connection to rs 232, Serial port programming in c <b>Timers in pic 16f877a</b> Timers in pic16f877a, Prescaler and post scalar, Watch dog timer, delay using timers.
DAY 34	<b>Interfacing lcd, keyboard with pic():</b>  Lcd interfacing, Led, Seven segment, Keypad interfacing, Buzzer.
DAY 35	<b>Interfacing sensors with pic():</b> Sensor interfacing & signal conditioning <ul style="list-style-type: none"> <li>• Ir sensor</li> <li>• Ldr sensor</li> <li>• Gas detector</li> <li>• Temperature sensor</li> <li>• Humidity sensor</li> </ul>
DAY 36	<b>Interfacing wireless technologies with pic():</b> <ul style="list-style-type: none"> <li>• Rf module(433mhz,2.4ghz)</li> <li>• Rf reader</li> <li>• Gsm modem</li> <li>• Zigbee</li> <li>• Bluetooth</li> <li>• Gps</li> </ul> <b>Encoders/decoders:</b> Introduction of various encoders & decoders examples ht12eht12d Interfacing circuits-real time implementation using encoder/decoder programming Encoder-wireless data transfer using ht48 decoder.

DAY 37	<b>Protocols communication using pic():</b> Introduction to protocols, spi, i2c, can, rs232,rs422 Overview about protocols.
DAY 38	<b>Spi/I2c protocol communication using pic():</b> <b>I2c protocol:</b> Programming for i2c protocol Real time application using rtc Advantages & disadvantages of i2c protocols.
DAY 39	<b>Can protocol communication using pic (I):</b> Programming for can protocol Real time application using rtc Advantages & disadvantages of can protocols.
DAY 40	<b>Uart, rs 232,rs422 interfacing using pic (I):</b>
DAY 41,42,43	<b>Project based on pic controller,</b>
DAY 44	<b>Revision on pic controller</b>
DAY 45	<b>Exam on pic controller</b>
DAY 46	<b>Introduction to arm processor</b> Introduction to embedded system and arm processor. Arm related companies and its opportunities. Arm processor family. Application of arm processor. Compiler. Emulation and debugging. Difference between risc & cisc.  <b>Programming the arm processor</b> Arm programming using keil, creating, editing, compiling and running a program using keil.
DAY 47	<b>Module VI : Arm processor</b> Introduction about <b>LPC2148</b> arm processor <ul style="list-style-type: none"> <li>• Lpc2148 arm 7 microcontroller.</li> <li>• Features of lpc2148.</li> <li>• Block diagram of lpc2148.</li> <li>• Pin diagram of lpc 2148.</li> <li>• Architectural overview.</li> <li>• On-chip flash program memory.</li> <li>• On-chip static ram.</li> </ul>
DAY 48	<b>Module VI: Arm processor</b> Introduction about <b>lpc2129</b> arm processor <ul style="list-style-type: none"> <li>• Lpc2129 arm 7 microcontroller.</li> <li>• Features of lpc2129.</li> <li>• Block diagram of lpc2129.</li> <li>• Pin diagram of lpc 2129.</li> <li>• Architectural overview.</li> <li>• On-chip flash program memory.</li> <li>• On-chip static ram.</li> </ul>
DAY 49	<b>Module VI: Arm processor</b> <b>System control (I):</b> <ul style="list-style-type: none"> <li>• Crystal oscillator.</li> <li>• Pll.</li> <li>• Reset and wake-up timer.</li> <li>• Brownout detector.</li> <li>• Code security.</li> <li>• External interrupt input.</li> <li>• Memory mapping control.</li> <li>• Power control, vpb.</li> </ul>
DAY 50	<b>Module VI: Arm processor</b> <b>I/O programming(I):</b> Port programming, I/O bit manipulation programming <b>Lcd interfacing</b> Lcd interfacing, keyboard interfacing.
DAY 51	<b>Module VI: Arm processor</b> <b>Timers in arm(I):</b> Timers in arm, prescaler and post scalar, watch dog timer, delay using timers <b>Serial communication</b> Arm connection to rs 232, serial ports in arm, serial port programming in c.
DAY 52	<b>Module VI: Arm processor</b> <b>Interfacing motor control, relay, pwm, dc/stepper motors with arm lpc 2129():</b> Relays and opto isolators, Dc motor interfacing and pwm, Stepper motor interfacing, Induction motor interfacing.
DAY 53	<b>Module VI: Arm processor.</b> <b>Interfacing adc and sensors arm lpc 2129():</b> Parallel and serial adc, Sensor interfacing and signal conditioning <ul style="list-style-type: none"> <li>• Ir sensor</li> <li>• Ldr sensor</li> <li>• Vibration sensor</li> <li>• Temperature sensor</li> <li>• Humidity sensor</li> <li>• Heart beat sensor</li> </ul>



DAY 54	Module VI: Arm processor
	<b>Interfacing wireless technologies with arm lpc2129(i):</b> <ul style="list-style-type: none"> <li>• Rf module(433mhz,2.4ghz)</li> <li>• Rf reader</li> <li>• Gsm modem</li> <li>• Zigbee</li> <li>• Blue tooth</li> <li>• Gps</li> </ul>
DAY 55	Module VI: Arm processor
	<b>I2c, spi, communication with arm lpc 2129(i):</b> I2c – bus serial i/o controller Spi- serial i/o controller
DAY 56	Module VI: Arm processor
	<b>Rtc,can based communication using arm lpc 2129(i):</b> Programming for can protocol, Can-can communication using arm lpc2129 Real time application using rtc Advantages & disadvantages of can protocols
Day 57	Module vi:Arm processor
Day 58	Module vi:Arm processor
Day 59	Module vi:Arm processor
Day 60	Final day

**WE ALSO ENCOURAGE CONCEPT/IDEA BY STUDENT'S**

**For more project titles, abstracts, gallery & videos**

**9791 044 044, 9176 644 044**

**[www.spiroprojects.com](http://www.spiroprojects.com) / [www.stupros.com](http://www.stupros.com)**



[www.spiroprojects.com](http://www.spiroprojects.com)

Course Duration: .....Fees: .....

**Students Will Learn:**

BASIC OF Digital electronics, FSM, ASIC design flow, FPGA design flow, Front End Design, Back end design, Verilog & System Verilog, Verilog test bench creation, synthesize, bit stream generation, floor planning, RTL schematic view, FPGA kit dumping, CMOS technology, we will see the basic nano technology.

**Course Description**

The VLSI Front End Design course will give absolute nature of a VLSI system level design with RTL (Register Transfer Level) constructs within it. Module in the course are targeted towards making the learner a fore comer in the fresher's population seeking new beginning or for a professional to exploit new ideas. Laboratory sessions extending beyond Verilog HDL and VHDL will make yourself different in competition. The Front End course concentrates on logical design part. It touches an introductory part of CMOS technology, and more support to understand logical design of combinational circuit, sequential circuits and FSM. Major part of the course content is availed in laboratory sessions with the learning of Verilog HDL and VHDL programming. Synthesis of RTL design modules is mentored to implement it in FPGA & ASIC. Mini-projects and Projects are added to the laboratory work.

**Training methodology:**

Tech Innovates has emerged as a leader in the field of VLSI training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

**Course prerequisites:**

Basic of computer, Basic programming in C. Knowledge and experience with digital electronics concept is helpful.

# VLSI





Days	Contents
Day 01	<b>INTRODUCTION TO VLSI TECHNOLOGY</b> <ul style="list-style-type: none"> <li>Digital design</li> <li>Analog design</li> <li>mixed signal design</li> </ul>
Day 02	<b>DIGITAL ELECTRONICS PART-I</b> <ul style="list-style-type: none"> <li>Boolean postulates</li> <li>Simplification techniques</li> <li>Basic logic gates</li> <li>Number system</li> </ul>
Day 03	<b>DIGITAL ELECTRONICS PART-II</b> <b>Combinational circuit and sequential circuit</b> <ul style="list-style-type: none"> <li>Normal logic gates</li> <li>D-flip flop, SR flip flop</li> <li>JK flip flop</li> <li>T flip flop</li> <li>D-latch</li> <li>SR latch</li> <li>JK latch</li> <li>T latch</li> </ul>
Day 04	<b>DIGITAL ELECTRONICS PART-III</b> <b>Shift register, memory and storage devices</b> <ul style="list-style-type: none"> <li>Parallel in parallel out</li> <li>Serial in serial out</li> <li>Parallel in serial out</li> <li>Serial in parallel out</li> </ul>
Day 05	<b>FINITE STATE MACHINES (FSM)</b> <b>MOORE MACHINE AND MEALY MACHINE</b> <ul style="list-style-type: none"> <li>State minimization</li> <li>Implication table</li> <li>Trail and error</li> <li>Miscellaneous machines</li> </ul>
Day 06	<b>Design flow</b> <b>ASIC DESIGN AND FPGA DESIGN</b> <ul style="list-style-type: none"> <li>RTL design methodologies</li> <li>Technology schematic</li> <li>Floor planning</li> <li>Implementation design</li> </ul>
Day 07	<b>BACK END DESIGN</b> <b>TANNER EDA TOOL</b> <ul style="list-style-type: none"> <li>Schematic-edit</li> <li>T-spice-edit</li> <li>Layout- edit</li> <li>Waveform-edit</li> </ul>
Day 09	<b>FRONT END DESIGN</b> <b>HARDWARE DESCRIPTION LANGUAGE AND TYPES OF HDL</b> <ul style="list-style-type: none"> <li>VHDL</li> <li>Verilog</li> </ul>
Day 10	<b>VHDL</b> <b>TYPES OF MODELLINGS</b> <ul style="list-style-type: none"> <li>Switch level modeling</li> <li>Gate level modeling</li> <li>Dataflow modeling</li> <li>Behavioral modeling</li> <li>Structural modeling</li> </ul>
Day 11	<b>VERILOG HDL PART-I</b> <ul style="list-style-type: none"> <li>Introduction of VERILOG HDL</li> <li>VERILOG HDL language</li> <li>VERILOG language basic and constructs</li> <li>Abstraction level</li> </ul> <b>DATA TYPE:</b> <ul style="list-style-type: none"> <li>Type concept</li> <li>Nets and register</li> <li>Non hardware equivalent</li> <li>Arrays</li> </ul>
Day 12	<b>VERILOG HDL PART-II</b> <b>VERILOG OPERATORS:</b> <ul style="list-style-type: none"> <li>Arithmetic operators</li> <li>Logical operators</li> <li>Relational operators</li> <li>Equality operators</li> <li>Bitwise operators</li> <li>Reduction operators</li> <li>Shift operators</li> <li>Concatenation operator</li> <li>Replication operator</li> <li>Conditional operator</li> </ul>
Day 13	<b>HDL VERILOG ASSIGNMENT</b> <ul style="list-style-type: none"> <li>Type of assignment</li> <li>Continuous assignment</li> <li>Blocking and non-blocking assignment</li> <li>Execution branching</li> <li>Task and function</li> </ul>

## VLSI

Day 14	<b>MODELSIM</b> <ul style="list-style-type: none"> <li>Design</li> <li>Compiling</li> <li>Simulating</li> </ul>
Day 15	<b>XILINX</b> <ul style="list-style-type: none"> <li>Architectural resource in an FPGA</li> <li>Programmable interconnects</li> <li>power distribution and configuration</li> <li>CLBS inputs and outputs</li> <li>multiplier and DCM blocks</li> </ul>
Day 16	<b>TEST BENCH CODING</b> Verilog test bench coding
Day 17	<b>FPGA KIT DUMPING</b> <ul style="list-style-type: none"> <li>General structure and classification</li> <li>CPLD vs FPGA</li> <li>Creating bit file from verilog file</li> </ul>
Day 18	<b>EXAMPLES PROGRAM</b> <ul style="list-style-type: none"> <li>Logic gates using verilog</li> <li>Multiplier example</li> <li>Mini project example</li> </ul>
Day 19	<b>SYNTHESIS</b> <ul style="list-style-type: none"> <li>RTL</li> <li>Synthesizing</li> <li>Implementation design</li> <li>Area calculation</li> <li>Delay calculation</li> </ul>
Day 20	<b>POWER CALCULATION</b> VCD file creation and x power tool
Day 21	<b>PROJECT: WORKSHOP FOR PROJECT</b> <ul style="list-style-type: none"> <li>Project specification analysis</li> <li>Understanding the architecture</li> <li>Module level implementation and verification</li> </ul>
Day 22	<b>REVISION CLASS</b>
Day 23	<b>REVISION CLASS</b>
Day 24	<b>SPIRO CERTIFICATION VLSI EXAM</b>





Course Duration: ..... Fees: .....

### Matlab: Fundamentals & Programming:

A comprehensive coverage of Matlab right from scratch up to programming and scripting functions. The course also touches upon advanced topics like data analysis, data import/export, structures, curve-fitting, regression, vectorization, debugging, etc. The course discusses guidelines for optimal and efficient programming in Matlab. This course is a must for those intending to start using Matlab for algorithm building in industry, academia or research. Request us a peek into the course

### Content

1. Interface & Basic Commands
2. Vectors, Matrices & Arithmetic's
3. Plotting & Visualization
4. Descriptive Statistics
5. Programming in Matlab

### Digital Signal Processing using Matlab:

1. Computing Transforms - numerical & symbolic
2. DFT using FFT
3. Convolutions
4. Filter Design
5. Sampling and Resampling

### TRAINING METHODOLOGY

Tech Innovates has emerged as a leader in the field of MATLAB training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project

DAYS	CONTENTS
DAY01	<b>ORIGIN OF ELECTRONICS:</b> <ul style="list-style-type: none"> <li>History</li> <li>Need of electronics</li> <li>Advantages</li> <li>Building block of electronics</li> </ul> <b>DIFFERENCE B/W ELECTRONICS AND ELECTRICALS:</b> <ul style="list-style-type: none"> <li>Electrical basics</li> <li>Difference in functionality</li> <li>Comparative study</li> <li>Band theory</li> </ul> <b>SEMICONDUCTORS:</b> <ul style="list-style-type: none"> <li>Basics of diode</li> <li>Types of diode</li> <li>Principle of operation</li> <li>V-I characteristics</li> </ul> <b>APPLICATIONS OF DIODE(L):</b> <ul style="list-style-type: none"> <li>Function of a diodes-an electroni switch</li> <li>Rectifier</li> <li>Clipper/clamper</li> </ul>
DAY02	<b>TRANSISTOR</b> <ul style="list-style-type: none"> <li>Basics of a transistor</li> <li>Types of transistor</li> <li>Configurations of transistor</li> <li>Principle of operation</li> <li>V-I characteristics</li> </ul> <b>APPLICATIONS OF TRANSISTOR(L):</b> <ul style="list-style-type: none"> <li>Functions of a transistor-a switch and an amplifier</li> <li>Inverter</li> <li>Buffer</li> <li>Basic amplifier</li> <li>Audio amplifier-darlington pair</li> </ul> <b>TRANSISTOR CIRCUIT ANALYSIS(L):</b> <ul style="list-style-type: none"> <li>Electrical Law In Electronics</li> <li>CE Amplifier Analysis</li> <li>AC AND DC Analysis</li> <li>OP-AMP Analysis</li> </ul>
DAY03	<b>DIGITAL ELECTRONICS(L):</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Number systems</li> <li>Conversions</li> <li>Sops and pos</li> <li>K-map</li> <li>Simplification based on boolean algebra</li> <li>Logic gates</li> </ul>
DAY04	<b>BASICS OF C:</b> <ul style="list-style-type: none"> <li>Levels of programming languages</li> <li>Development of c</li> <li>Data types</li> <li>Software for c-turbo c</li> <li>Variables and constants</li> <li>Keywords and identifiers</li> <li>Basic instructions-writing the first code in c</li> <li>Type casting and conversion</li> </ul>
DAY05	<b>OPERATORS(L):</b> <ul style="list-style-type: none"> <li>Operator classification</li> <li>Arithmetic</li> <li>Logical</li> <li>Relational</li> <li>Assignment</li> <li>Increment/decrement</li> <li>Bitwise</li> </ul>

DAY07	<b>FUNCTIONS(L):</b> <ul style="list-style-type: none"> <li>Function Declaration</li> <li>Function definition</li> <li>Pass by value and reference</li> <li>Basics of storage classes</li> <li>Recursion</li> </ul>
DAY08	<b>ARRAY(L):</b> <ul style="list-style-type: none"> <li>Declaration</li> <li>Memory layout and accessing</li> <li>Initialization</li> <li>String</li> </ul>
DAY09	<b>STORAGE CLASSES(L):</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of classes</li> <li>Auto</li> <li>Register</li> <li>Static</li> <li>Externel</li> </ul>
Day10	<b>THE C PREPROCESSOR(L):</b> <ul style="list-style-type: none"> <li>File include</li> <li>Macro definition</li> <li>Difference between macro and function</li> <li>Scope of macro</li> <li>Type of macro</li> </ul>
DAY11	<b>DATA STRUCTURE(L):</b> <ul style="list-style-type: none"> <li>Stack</li> <li>Queues</li> <li>Linked list</li> </ul>
DAY12	<b>STRUCTURE AND UNION(L):</b> <ul style="list-style-type: none"> <li>Definition of structure</li> <li>Initialization of structure</li> <li>Array with structure</li> <li>Structure with pointer</li> <li>Union</li> <li>Difference b/w union and structure</li> <li>Union within structure</li> <li>Bit field</li> <li>Typedef</li> <li>Enum</li> </ul>
DAY13	<b>MEMORY ALLOCATION(L):</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type allocation</li> <li>Difference b/w static and dynamic allocation</li> <li>Type of allocation</li> </ul>
DAY14	<b>FILE(L):</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of file</li> <li>Mode of opening file</li> <li>Library functions</li> </ul>
DAY15	<b>INTRODUCTION TARTING AND QUITTING THE MATLAB PROGRAM</b> <ul style="list-style-type: none"> <li>About matlab</li> </ul>

DAY15	<b>INTRODUCTION</b> <b>TARTING AND QUITTING THE MATLAB PROGRAM</b> <ul style="list-style-type: none"><li>About matlab</li><li>Starting a matlab program</li><li>Ways to quit the matlab program</li></ul> <b>DESKTOP TOOLS AND DEVELOPMENT ENVIRONMENT</b> <ul style="list-style-type: none"><li>Command window and history</li><li>Getting help</li><li>Workspace</li><li>Search path</li><li>File operations</li></ul> <b>GETTING STARTED</b> <ul style="list-style-type: none"><li>Creating variables</li><li>Controlling the appearance of floating point number</li></ul>	DAY21	<b>DATA ANALYSIS : INTRODUCTION</b> <ul style="list-style-type: none"><li>Importing and exporting data</li><li>Loading the data,missing data</li></ul> <b>SUMMARIZING DATA</b> <ul style="list-style-type: none"><li>Smoothing and filtering the data</li><li>Descriptive statistics</li><li>Regression analysis</li></ul> <b>VISUALIZING DATA</b> <ul style="list-style-type: none"><li>Overview</li><li>2-d scatter plots</li><li>3-d scatter plots</li><li>Scatter plot arrays</li><li>Exploring data in graphs</li></ul>
DAY16	<b>VECTOR AND MATRIX :</b> <ul style="list-style-type: none"><li>Basic information</li><li>Basic commands, creating and concatenating the matrices</li><li>Shift and sort functions</li></ul> <b>OPERATORS</b> <ul style="list-style-type: none"><li>Arithmetic Operators And Examples</li></ul> <b>ELEMENTARY MATRICES AND ARRAYS</b> <ul style="list-style-type: none"><li>Commands And Examples</li></ul> <b>ARRAY OPERATIONS AND MANIPULATION</b> <ul style="list-style-type: none"><li>Commands And Examples</li></ul> <b>SPECIALIZED MATRICES</b> <ul style="list-style-type: none"><li>Details and Examples</li></ul>	DAY22	<b>PROGRAMMMING FUNDAMENTALS DATA TYPES AND CONVERSION</b> <ul style="list-style-type: none"><li>Numeric types</li><li>Cell arrays</li><li>Structures</li><li>Data type identification</li><li>Data type conversions</li></ul> <b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"><li>Strings</li><li>Logical and relational operations</li><li>Bit- wise operations</li><li>Date and time format</li><li>Character and symbol details</li></ul> <b>FILES AND SCRIPTS</b> <ul style="list-style-type: none"><li>Overview</li><li>Scripts</li><li>Create functions</li><li>Create function handles</li></ul>
DAY17	<b>LINEAR ALGEBRA</b> <ul style="list-style-type: none"><li>The colon operator</li><li>Matrix analysis</li><li>Eigen values and Singular values</li><li>Matrix algorithms and exponentials</li></ul> <b>ELEMENTARY PATH</b> <ul style="list-style-type: none"><li>Trigonometric functions</li><li>Complex, rounding and remainder functions</li><li>Polynomials</li></ul> <b>MA THEMATICS-</b> <ul style="list-style-type: none"><li>Interpolation</li><li>Integration</li><li>Fourier transform</li></ul>	DAY23	<b>FLOW CONTROL</b> <ul style="list-style-type: none"><li>Conditional control</li><li>If, else, switch, loop control</li><li>For, while, continue, break, error control</li><li>Try, catch, program termination</li></ul>
DAY18	<b>GRAPHICS OVERVIEW OF PLOTTING</b> <ul style="list-style-type: none"><li>Figure Toolbar</li><li>Plotting tools, working with plotting tools</li><li>Plot edit mode, using functions to edit graphs</li><li>Data Exploration tools</li></ul> <b>ANNOTATING PLOTS AND GRAPH</b> <ul style="list-style-type: none"><li>Adding titles, lines</li><li>Axis lables, text and arrows to graphs</li></ul> <b>BASIC PLOTTING COMMAND</b> <ul style="list-style-type: none"><li>Creating line plots,</li><li>Specifying line style</li><li>Color and size of lines</li><li>Adding plots to an existing graph</li><li>Plotting with two y-axis</li></ul>	DAY24	<b>CREATING GRAPHICAL USER INTERFACE</b> <b>WHAT IS GUI?</b> <b>CREA TING A SIMPLE GUI WITH GUIDE</b> <ul style="list-style-type: none"><li>Starting guide</li><li>Laying out a simple GUI</li><li>Programming a simple guide GUI</li><li>Examples of guide GUI</li></ul> <b>CREA TING A SIMPLE GUI PROGRAMMATICALLY</b> <ul style="list-style-type: none"><li>Laying out a GUI,programming a GUI</li><li>Examples of GUI</li></ul>
DAY19	<b>SPECIALIZED PLOTS</b> <ul style="list-style-type: none"><li>Barand Areagraphs</li><li>Pie charts,histograms</li><li>Contour plots,stem and line plots</li><li>Direction and velocity vector graphs</li></ul> <b>PRINTING AND EXPORTING</b> <ul style="list-style-type: none"><li>Overview of printing</li><li>Printing from the file menu</li><li>Exporting the figure to a graphics file</li><li>Using the print command</li></ul> <b>AXIS AND FIGURE PROPERTIES</b> <ul style="list-style-type: none"><li>Figure color maps</li><li>Labeling and appearance properties</li><li>Using multiple x and y axis</li></ul>	DAY25	<b>INTRODUCTION : COMMUNICATION</b> <ul style="list-style-type: none"><li>Basic Definitions And Terms</li></ul> <b>WIRELESS COMMUNICATION</b> <ul style="list-style-type: none"><li>Block Diagram</li></ul> <b>SOURCE</b> <ul style="list-style-type: none"><li>Some Basic</li><li>Commands and examples</li></ul> <b>MODULATION</b> <ul style="list-style-type: none"><li>Basic Definitions And Examples</li></ul>
DAY20	<b>3D VISUALIZA TION SURFACE AND MESH PLOT</b> <ul style="list-style-type: none"><li>Surface and mesh creation</li><li>Meshgrid operation</li><li>Color operations</li></ul> <b>VIEW CONTROL</b> <ul style="list-style-type: none"><li>Region of interest</li><li>Camera view point</li><li>Object manipulation</li></ul> <b>VOLUME VISUALIZA TION EXTERNAL INTERFACES</b> <ul style="list-style-type: none"><li>Introduction About All External Interfaces</li></ul>	DAY26	<b>CHANNELS MIMO</b> <b>CHANNEL MULTIPATH PROPAGATION FADING</b> <ul style="list-style-type: none"><li>Flat fading</li><li>Frequency selective fading</li><li>Fast fading</li><li>Slow Fading</li></ul> <b>FADING CHANNELS</b> <b>DIGITAL CHANNEL MODELS</b>
		DAY27	<b>RECEIVING- MULTIPLEXING</b> <ul style="list-style-type: none"><li>Time division multiplexing</li><li>Frequency division multiplexing</li><li>Code division multiplexing</li><li>Space division multiplexing</li></ul> <b>NOISE</b> <ul style="list-style-type: none"><li>Thermal noise</li><li>Shot noise</li><li>Flicker noise</li><li>Colored noise</li></ul> <b>SIGNAL TO NOISE RATIO</b> <ul style="list-style-type: none"><li>Concept of SNR</li><li>Effect of bandwidth on SNR</li></ul> <b>BIT ERROR RATE</b> <ul style="list-style-type: none"><li>BER definition</li><li>BER and EB/N0</li><li>Factors affecting BER</li></ul>



Course Duration: ..... Fees: .....

**Matlab: Fundamentals & Programming :**

A comprehensive coverage of Matlab right from scratch up to programming and scripting functions. The course also touches upon advanced topics like data analysis, data import/export, structures, curve-fitting, regression, vectorization, debugging, etc. The course discusses guidelines for optimal and efficient programming in Matlab. This course is a must for those intending to start using Matlab for algorithm building in industry, academia or research. Request us a peek into the course.

**Content :**

1. Interface & Basic Commands
2. Vectors, Matrices & Arithmetic's
3. Plotting & Visualization
4. Descriptive Statistics
5. Programming in Matlab

**TRAINING METHODOLOGY:**

Tech Innovates has emerged as a leader in the field of MATLAB training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

**COURSE PREREQUISITES:**

Basic of computer, Basic programming in C. Knowledge and experience with digital electronics concept is helpful.

**Implementing Genetic Algorithms in Matlab :**

1. Philosophy of GAs
2. Genetic operations
3. GAs for 2D optimization problems
4. GAs for 3D optimization problems

DAYS	CONTENTS
DAY 01	<b>ORIGIN OF ELECTRONICS:</b> <ul style="list-style-type: none"> <li>History</li> <li>Need of electronics</li> <li>Advantages</li> <li>Building block of electronics</li> </ul> <b>DIFFERENCE B/W ELECTRONICS AND ELECTRICALS:</b> <ul style="list-style-type: none"> <li>Electrical basics</li> <li>Difference in functionality</li> <li>Comparative study</li> <li>Band theory</li> </ul> <b>SEMICONDUCTORS:</b> <ul style="list-style-type: none"> <li>Basics of diode</li> <li>Types of diode</li> <li>Principle of operation</li> <li>V-i characteristics</li> </ul> <b>APPLICATIONS OF DIODE(L):</b> <ul style="list-style-type: none"> <li>Function of a diodes-an electronic switch</li> <li>Rectifier</li> <li>Clipper/clamper</li> </ul>
DAY 02	<b>TRANSISTOR:</b> <ul style="list-style-type: none"> <li>Basics of a transistor</li> <li>Types of transistor</li> <li>Configurations of transistor</li> <li>Principle of operation</li> <li>V-i characteristics</li> </ul> <b>APPLICATIONS OF TRANSISTOR(L):</b> <ul style="list-style-type: none"> <li>Functions of a transistor-a switch and an amplifier</li> <li>Inverter</li> <li>Buffer</li> <li>Basic amplifier</li> <li>Audio amplifier-Darlington pair</li> </ul> <b>TRANSISTOR CIRCUIT ANALYSIS(L):</b> <ul style="list-style-type: none"> <li>Electrical law in electronics</li> <li>CE amplifier analysis</li> <li>Ac and dc analysis</li> <li>Op-amp analysis</li> </ul>
DAY 03	<b>DIGITAL ELECTRONICS(L):</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Number systems</li> <li>Conversions</li> <li>SOPS and POS</li> <li>K-map</li> <li>Simplification based on Boolean algebra</li> <li>Logic gates</li> </ul>
DAY 04	<b>BASICS OF C:</b> <ul style="list-style-type: none"> <li>Levels of programming languages</li> <li>Development of c</li> <li>Data types</li> <li>Software for c-turbo c</li> <li>Variables and constants</li> <li>Keywords and identifiers</li> <li>Basic instructions-writing the first code in c</li> <li>Type casting and conversion</li> </ul>
DAY 05	<b>OPERATORS(L):</b> <ul style="list-style-type: none"> <li>Operator classification</li> <li>Arithmetic</li> <li>Logical</li> <li>Relational</li> <li>Assignment</li> <li>Increment/decrement</li> <li>Bitwise</li> </ul>
DAY 06	<b>CONTROL FLOW(L):</b> <ul style="list-style-type: none"> <li>Decision control instructions</li> <li>Loops</li> <li>Break-continue</li> <li>Infinite loops</li> <li>Nested loops</li> </ul>

DAY 07	<b>FUNCTIONS(L):</b> <ul style="list-style-type: none"> <li>Function declaration</li> <li>Function definition</li> <li>Pass by value and reference</li> <li>Basics of storage classes</li> <li>Recursion</li> </ul>
DAY 08	<b>ARRAY(L):</b> <ul style="list-style-type: none"> <li>Declaration</li> <li>Memory layout and accessing</li> <li>Initialization</li> <li>String</li> <li>One dimensional array</li> <li>Two dimensional array</li> <li>Three dimensional array</li> <li>Array with function</li> <li>Two dimensional string</li> <li>Three dimensional string</li> <li>String with function</li> <li>Library function for string</li> </ul>
DAY 09	<b>STORAGE CLASSES(L):</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of classes</li> <li>Auto</li> <li>Register</li> <li>Static</li> <li>External</li> </ul>
DAY 10	<b>THE C PREPROCESSOR(L):</b> <ul style="list-style-type: none"> <li>File include</li> <li>Macro definition</li> <li>Difference between macro and function</li> <li>Scope of macro</li> <li>Type of macro</li> </ul>
DAY 11	<b>DATA STRUCTURE(L):</b> <ul style="list-style-type: none"> <li>Stack</li> <li>Queues</li> <li>Linked list</li> </ul>
DAY 12	<b>STRUCTURE AND UNION(L):</b> <ul style="list-style-type: none"> <li>Definition of structure</li> <li>Initialization of structure</li> <li>Array with structure</li> <li>Structure with pointer</li> <li>Union</li> <li>Difference b/w union and structure</li> <li>Union within structure</li> <li>Bit field</li> </ul>
DAY 13	<b>MEMORY ALLOCATION(L):</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type allocation</li> <li>Difference b/w static and dynamic allocation</li> <li>Type of allocation</li> </ul>
DAY 14	<b>FILE(L):</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of file</li> <li>Mode of opening file</li> <li>Library functions</li> </ul>
DAY 15	<b>INTRODUCTION</b> <b>STARTING AND QUITTING THE MATLAB PROGRAM</b> <ul style="list-style-type: none"> <li>About matlab</li> <li>Starting a matlab program</li> <li>Ways to quit the matlab program</li> </ul> <b>DESKTOP TOOLS AND DEVELOPMENT ENVIRONMENT</b> <ul style="list-style-type: none"> <li>Command window and history</li> <li>Getting help</li> <li>Workspace</li> <li>Search path</li> <li>File operations</li> </ul> <b>GETTING STARTED</b> <ul style="list-style-type: none"> <li>Creating variables</li> <li>Controlling the appearance of floating point number</li> </ul>





DAY 16	<b>VECTOR AND MATRIX, BASIC INFORMATION</b> <ul style="list-style-type: none"> <li>Basic commands, creating and concatenating the matrices</li> <li>Shift and sort functions</li> </ul> <b>OPERATORS</b> <ul style="list-style-type: none"> <li>Arithmetic Operators And Examples</li> </ul> <b>ELEMENTARY MATRICES AND ARRAYS</b> <ul style="list-style-type: none"> <li>Commands And Examples</li> </ul> <b>ARRAY OPERATIONS AND MANIPULATION</b> <ul style="list-style-type: none"> <li>Commands And Examples</li> </ul> <b>SPECIALIZED MATRICES</b> <ul style="list-style-type: none"> <li>Details And Examples</li> </ul>
DAY 17	<b>LINEAR ALGEBRA</b> <ul style="list-style-type: none"> <li>The colon operator</li> <li>Matrix analysis</li> <li>Eigen values and singular values</li> <li>Matrix algorithms and exponentials</li> </ul> <b>ELEMENTARY PATH</b> <ul style="list-style-type: none"> <li>Trigonometric functions</li> <li>Complex, rounding and remainder functions</li> <li>Polynomials</li> </ul> <b>MATHEMATICS-</b> <ul style="list-style-type: none"> <li>Interpolation</li> <li>Integration</li> <li>Fourier transform</li> </ul>
DAY 18	<b>GRAPHICS OVERVIEW OF PLOTTING</b> <ul style="list-style-type: none"> <li>Figure toolbar</li> <li>Plotting tools, working with plotting tools</li> <li>Plot edit mode, using functions to edit graphs</li> <li>Data exploration tools</li> </ul> <b>ANNOTATING PLOTS AND GRAPHS</b> <ul style="list-style-type: none"> <li>Adding titles, lines</li> <li>Axis labels, text and arrows to graphs</li> </ul> <b>BASIC PLOTTING COMMANDS</b> <ul style="list-style-type: none"> <li>Creating line plots,</li> <li>Specifying line style</li> <li>Color and size of lines</li> <li>Adding plots to an existing graph</li> <li>Plotting with two y-axis</li> </ul>
DAY 19	<b>SPECIALIZED PLOTS</b> <ul style="list-style-type: none"> <li>Bar and area graphs</li> <li>Pie charts, histograms</li> <li>Contour plots, stem and line plots</li> <li>Direction and velocity vector graphs</li> </ul> <b>PRINTING AND EXPORTING</b> <ul style="list-style-type: none"> <li>Overview of printing</li> <li>Printing from the file menu</li> <li>Exporting the figure to a graphics file</li> <li>Using the print command</li> </ul> <b>AXIS AND FIGURE PROPERTIES</b> <ul style="list-style-type: none"> <li>Figure color maps</li> <li>Labeling and appearance properties</li> <li>Using multiple x and y axis</li> </ul>
DAY 20	<b>3D VISUALIZATION SURFACE AND MESH PLOT</b> <ul style="list-style-type: none"> <li>Surface and mesh creation</li> <li>Mesh grid Operation</li> <li>Color operations</li> </ul> <b>VIEW CONTROL</b> <ul style="list-style-type: none"> <li>Region of interest</li> <li>Camera view point</li> <li>Object manipulation</li> </ul> <b>VOLUME VISUALIZATION</b> <b>EXTERNAL INTERFACES</b> <ul style="list-style-type: none"> <li>Introduction About All External Interfaces</li> </ul>
DAY 21	<b>DATA ANALYSIS INTRODUCTION</b> <ul style="list-style-type: none"> <li>Importing and exporting data</li> <li>Loading the data, missing data</li> </ul> <b>SUMMARIZING DATA</b> <ul style="list-style-type: none"> <li>Smoothing and filtering the data</li> <li>Descriptive statistics</li> <li>Regression analysis</li> </ul> <b>VISUALIZING DATA</b> <ul style="list-style-type: none"> <li>Overview</li> <li>2-d scatter plots</li> <li>3-d scatter plots</li> </ul>

DAY 22	<b>PROGRAMMING FUNDAMENTALS DATA TYPES AND CONVERSION</b> <ul style="list-style-type: none"> <li>Numeric types</li> <li>Cell arrays</li> <li>Structures</li> <li>Data type identification</li> <li>Data type conversions</li> </ul> <b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>Strings</li> <li>Logical and relational operations</li> <li>Bit-wise operations</li> <li>Date and time format</li> <li>Character and symbol details</li> </ul> <b>FILES AND SCRIPTS</b> <ul style="list-style-type: none"> <li>Overview</li> <li>Scripts</li> <li>Create functions</li> <li>Create function handles</li> </ul>
DAY 23	<b>FLOW CONTROL</b> <ul style="list-style-type: none"> <li>Conditional control</li> <li>If, else, switch, loop control</li> <li>For, while, continue, break, error control</li> <li>Try, catch, program termination</li> </ul> <b>ERROR HANDLING</b> <ul style="list-style-type: none"> <li>Display message about function</li> <li>Warnings and warning control</li> </ul> <b>EVALUATION AND MEMORY USAGE</b> <ul style="list-style-type: none"> <li>Timer operations</li> <li>Declare global variables</li> <li>Resolving out of memory error</li> </ul>
DAY 24	<b>CREATING GRAPHICAL USER INTERFACE WHAT IS GUI?</b> <b>CREATING A SIMPLE GUI WITH GUIDE</b> <ul style="list-style-type: none"> <li>Starting guide</li> <li>Laying out a simple gui</li> <li>Programming a simple guide gui</li> <li>Examples of guide gui</li> </ul> <b>CREATING A SIMPLE GUI PROGRAMMATICALLY</b> <ul style="list-style-type: none"> <li>Laying out a gui, programming a gui</li> <li>Examples of gui</li> </ul>
DAY 25	<b>INTRODUCTION</b> <ul style="list-style-type: none"> <li>Read and write the images</li> <li>Image display and exploration</li> <li>Image types and conversions</li> <li>Image arithmetic operations</li> </ul>
DAY 26	<b>SPATIAL TRANSFORMATION, IMAGE ANALYSIS AND IMAGE ENHANCEMENT</b> <ul style="list-style-type: none"> <li>Rotate</li> <li>Resize and crop the image</li> <li>Pixel values and statistics</li> <li>Enhancing pixel value using histogram and filter</li> </ul>
DAY 27	<b>MORPHOLOGICAL OPERATIONS AND EDGE DETECTION</b> <ul style="list-style-type: none"> <li>Intensity and binary images</li> <li>Edge detection types</li> </ul>
DAY 28	<b>LINEAR FILTERING, IMAGE TRANSFORM AND COLORMAP FUNCTIONS</b> <ul style="list-style-type: none"> <li>Create 2-d filter and design</li> <li>Image transform</li> <li>Roi-based processing</li> <li>Pad array</li> </ul>
DAY 29	<b>IMAGE ACQUISITION TOOLBOX</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Acquiring the image data</li> </ul> <b>COMPUTER VISION SYSTEM TOOLBOX</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Importing and exporting images and video</li> </ul>
DAY 30	<b>INTERFACING IMAGE PROCESSING TO EMBEDDED</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Acquiring the image data</li> <li>Transmitting</li> <li>Receiving</li> <li>Controlling according to our destination.</li> </ul>













**Inauguration of Second Floor Premises**  
**Shri.S.Mohanrajulu**  
 BJP Organizational General Secretary(TN & Pondy)



**Lighting of Kuthuvilakku**  
**Mr.M.N.Raja**  
 Managing Director, Sharaness Group & Trustee,



**Inauguration of our Digital Notice Board**  
**Shri.S.Mohanrajulu**  
 BJP Organizational General Secretary(TN & Pondy)



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**Mr.M.N.Raja**  
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